

# Package ‘nestable’

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**Type** Package

**Title** Collapsible 'HTML' Tables from Hierarchical Data

**Version** 0.1.1

**Description** Creates collapsible, expandable 'HTML' tables from hierarchical data. Supports data frame input with multi-level grouping, custom column formatters, bottom-up rollup aggregation, and CSS-variable-based theming. Works in 'Shiny' applications, R Markdown, 'Quarto', and the 'RStudio' Viewer.

**License** GPL (>= 3)

**URL** <https://github.com/derekunderwood/nestable>

**BugReports** <https://github.com/derekunderwood/nestable/issues>

**Encoding** UTF-8

**RoxygenNote** 7.3.3

**Imports** htmltools (>= 0.5.0)

**Suggests** shiny (>= 1.7.0), testthat (>= 3.0.0)

**NeedsCompilation** no

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**Repository** CRAN

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col_def	<i>Define a table column</i>
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**Description**

Define a table column

**Usage**

```
col_def(
  key,
  header = NULL,
  format = function(x) base::format(x),
  color = NULL,
  rollup = "sum",
  width = NULL
)
```

**Arguments**

key	Character. The value key — the column name in your data frame (or the name used in each node's .values list).
header	Character. Column header text. Defaults to a title-cased version of key (e.g. "market_cap" → "Market Cap").
format	Function function(x) → character for display formatting. Defaults to <a href="#">base::format()</a> .
color	Function function(x) → CSS color string, or NULL. Default NULL.
rollup	How parent rows are aggregated. Either a shortcut string ("sum" or "mean") or a function function(vals, child_values) → scalar. vals is a numeric vector of children's values for this column; child_values is the full list of each child's value lists (useful for weighted aggregation via <a href="#">weighted_rollup()</a> ). Defaults to "sum".
width	CSS width string (e.g. "120px", "10%") applied to the column header and every data cell. NULL (default) leaves width unset.

**Value**

A named list describing the column.

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df_to_tree	<i>Convert a flat data frame into a nested node tree</i>
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### Description

Convert a flat data frame into a nested node tree

### Usage

```
df_to_tree(
  df,
  name_col,
  value_cols,
  group_col = NULL,
  total = NULL,
  node_values = list()
)
```

### Arguments

df	A data frame.
name_col	Column name to use as the node label (leaf rows).
value_cols	Character vector of value column names.
group_col	Character vector of grouping columns, outermost first. Each element adds one nesting level. NULL returns a flat list of leaves.
total	Optional string. When non-NULL a single root node with this label wraps the entire tree (grand-total row). NULL for no total.
node_values	Optional named list of pre-supplied values for group (and total) nodes. Each name is a node label; each value is a named list of column values that should be displayed as-is rather than rolled up from children. Useful when aggregated figures (e.g. time-weighted returns) are already known and differ from a simple weighted average of the leaves.

Example — supply a pre-computed return for the "Technology" sector and the "Mag 7" grand total:

```
node_values = list(
  "Technology" = list(ytd_return = 2.5),
  "Mag 7"      = list(ytd_return = 4.1)
)
```

Any column *not* listed for a node still falls back to rollup from children.

### Value

A list of `node()` objects suitable for passing to `nestable()`.

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fmt_currency	<i>Currency format function factory</i>
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**Description**

Returns a formatting function for use as `format_fn` in `col_def()`.

**Usage**

```
fmt_currency(prefix = "$", suffix = "", digits = 2L, big_mark = ",")
```

**Arguments**

prefix	Character prepended before the number. Default "\$".
suffix	Character appended after the number. Default "".
digits	Integer decimal places. Default 2L.
big_mark	Thousands separator. Default ",".

**Value**

A function `function(x) -> character`.

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fmt_percent	<i>Percentage format function factory</i>
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**Description**

Returns a formatting function for use as `format_fn` in `col_def()`.

**Usage**

```
fmt_percent(digits = 2L, plus = TRUE)
```

**Arguments**

digits	Integer decimal places. Default 2L.
plus	Logical. Prefix non-negative values with "+". Default TRUE.

**Value**

A function `function(x) -> character`.

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nestable	<i>Create a nestable collapsible HTML table</i>
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## Description

Create a nestable collapsible HTML table

## Usage

```
nestable(
  data_root,
  columns,
  theme = nestable_theme(),
  name_col = "name",
  name_header = NULL,
  name_col_width = NULL,
  uid = new_widget_uid()
)
```

## Arguments

data_root	A list of top-level <code>node()</code> objects. Build with <code>node()</code> , <code>rows_to_nodes()</code> , or <code>df_to_tree()</code> .
columns	Column specification. Three forms are accepted: <ul style="list-style-type: none"> <li>• A character vector of key names: <code>c("market_cap", "ytd_return")</code> — headers are auto-derived from the key (e.g. <code>"market_cap" → "Market Cap"</code>).</li> <li>• A <i>named</i> character vector: <code>c("Market Cap" = "market_cap", "YTD Return" = "ytd_return")</code> — explicit headers, default formatting and rollup.</li> <li>• A list of <code>col_def()</code> objects for full control over formatting, colours, and rollup behaviour.</li> </ul>
theme	A theme list from <code>nestable_theme()</code> .
name_col	Character. The node label key — the <code>name_col</code> used when building the tree with <code>df_to_tree()</code> , or <code>"name"</code> when constructing nodes manually. Used to auto-derive <code>name_header</code> via title-casing when <code>name_header</code> is <code>NULL</code> . Default <code>"name"</code> .
name_header	Character. Header label for the first (name/label) column. <code>NULL</code> (default) derives the label from <code>name_col</code> (e.g. <code>"security_name" → "Security Name"</code> ).
name_col_width	CSS width string (e.g. <code>"200px"</code> , <code>"30%"</code> ) applied to the name column header and every name cell. <code>NULL</code> (default) leaves the width unset, allowing the browser to size the column automatically.
uid	Character. Widget UID prefix for HTML element id attributes. Defaults to a random string so multiple tables on one page never clash. Override only when reproducible IDs are needed (e.g. tests).

**Value**

An `htmltools::browsable()` tagList. Renders inline in R Markdown, Quarto, and the RStudio Viewer; use inside `shiny::renderUI()` or `renderNestable()` in Shiny apps.

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nestableOutput	<i>Shiny UI output for a nestable table</i>
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**Description**

Use with `renderNestable()` in the server. These are thin wrappers over `shiny::uiOutput()` and `shiny::renderUI()` — no `htmlwidgets` dependency is required.

**Usage**

```
nestableOutput(outputId, ...)
```

```
renderNestable(expr, env = parent.frame(), quoted = FALSE)
```

**Arguments**

<code>outputId</code>	The output variable name.
<code>...</code>	Additional arguments passed to <code>shiny::uiOutput()</code> .
<code>expr</code>	An expression returning a <code>nestable()</code> widget.
<code>env</code>	The environment in which to evaluate <code>expr</code> .
<code>quoted</code>	Logical. Is <code>expr</code> already quoted? Default FALSE.

**Value**

A Shiny UI element.  
A Shiny render function.

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nestable_theme	<i>Create a nestable theme</i>
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**Description**

Every argument maps to a CSS custom property (`--ntbl-*`) set inline on the widget's wrapper `<div>`, so multiple instances with different themes can coexist on the same page without conflict.

**Usage**

```

nestable_theme(
  title = "",
  font_family = "-apple-system, BlinkMacSystemFont, \"/>

```

**Arguments**

<code>title</code>	Character. Title shown above the table. Default "" (no title).
<code>font_family</code>	CSS font-family string.
<code>font_size</code>	CSS font-size string. Default "14px".
<code>table_bg</code>	Table background colour. Default "#ffffff".
<code>table_shadow</code>	CSS box-shadow for the table.
<code>table_radius</code>	CSS border-radius. Default "6px".
<code>table_max_w</code>	CSS max-width. Default "680px".
<code>header_bg</code>	Header row background. Default "#37474f".
<code>header_color</code>	Header row text colour. Default "#ffffff".
<code>row_border</code>	Row separator colour. Default "#eceff1".
<code>row_hover_bg</code>	Row hover background. Default "#f9fbe7".
<code>parent_weight</code>	CSS font-weight for parent rows. Default "600".
<code>toggle_color</code>	Colour of the expand/collapse arrow. Default "#546e7a".
<code>indent_px</code>	Integer pixels of indentation per nesting level. Default 20L.
<code>zoom</code>	CSS zoom level applied to the entire widget. Accepts any valid CSS zoom value: a number (1.25), a percentage ("125%"), or "normal" (default). Useful for global size/scale adjustments without touching individual font-size or dimension settings.

**Value**

A named list of theme values.

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node	<i>Define a tree node</i>
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**Description**

Define a tree node

**Usage**

```
node(name, ..., .values = list())
```

**Arguments**

name	Display label shown in the Name column.
...	Child <code>node()</code> objects. Supplying children makes this a parent (group) row whose column values are rolled up from children unless overridden via <code>.values</code> .
<code>.values</code>	Named list of column values. For leaf nodes supply all values here. For parent nodes any value supplied here overrides the computed rollup for that column; omitted columns are still computed from children.

**Value**

A named list with elements name, values, and children.

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rows_to_nodes	<i>Convert data frame rows into leaf nodes</i>
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**Description**

Convert data frame rows into leaf nodes

**Usage**

```
rows_to_nodes(df, name_col, value_cols)
```

**Arguments**

df	A data frame.
name_col	Column name to use as the node label.
value_cols	Character vector of column names to carry as <code>.values</code> .

**Value**

A list of `node()` objects.

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weighted_rollup	<i>Weighted-average rollup function factory</i>
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**Description**

Returns a rollup function for use as `rollup_fn` in `col_def()`. Computes the weighted average of `vals` using another key's values as weights.

**Usage**

```
weighted_rollup(weight_key)
```

**Arguments**

<code>weight_key</code>	Character. The value key to use as weights (e.g. "market_cap"). Each child's value for this key is used as its weight.
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**Value**

A function `function(vals, child_values) -> numeric`.

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