

# Package ‘VizModules’

June 17, 2026

**Title** Flexible, Interactive 'shiny' Modules for Almost Any Plot

**Version** 0.2.0

**Description** Offers a core selection of interactivity-first 'shiny' modules for many plot types meant to serve as flexible building blocks for applications and as the base for more complex modules. These modules allow for the rapid and convenient construction of 'shiny' apps with very few lines of code and decouple plotting from the underlying data. These modules allow for full plot aesthetic customization by the end user through UI inputs. Utility functions for simple UI organization, automated UI tooltips, and additional plot enhancements are also provided. Includes a multi-panel figure builder app for arranging multiple modules together in a free-form layout.

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**Depends** shiny, dittoViz, plotly, R (>= 4.5), shinyBS, plotthis (>= 0.12.1)

**Imports** roclang, colourpicker, dplyr, DT, readxl, shinyjs, scales, shinyjqui, ggplot2, htmltools, jsonlite, methods, shinyWidgets, htmlwidgets, zip

**Encoding** UTF-8

**LazyData** true

**Suggests** withr, knitr, rmarkdown, shinytest2, testthat (>= 3.0.0)

**VignetteBuilder** knitr

**Config/testthat/edition** 3

**URL** <https://j-andrews7.github.io/VizModules/>,  
<https://github.com/j-andrews7/VizModules>

**Config/roxygen2/version** 8.0.0

**NeedsCompilation** no

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**Repository** CRAN

**Date/Publication** 2026-06-16 23:30:02 UTC

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---

adjust_column_values	<i>Adjust numeric column values in a data frame using mathematical transformations</i>
----------------------	----------------------------------------------------------------------------------------

---

**Description**

Applies a named mathematical transformation to a specified numeric column in a data frame, adding the transformed values as a new column (original column name + ".adj"). The transformation name must be one of the allowed functions listed in `safe_resolve_adj_fxn` (e.g., "log2", "log10", "sqrt", "abs", "as.factor"). The original data frame is returned unchanged if no transformation is specified or if the supplied name is invalid.

**Usage**

```
adjust_column_values(
  df,
  x.col = NULL,
  y.col = NULL,
  color.col = NULL,
  x.adj.fun = NULL,
  y.adj.fun = NULL,
  color.adj.fun = NULL
)
```

**Arguments**

df	A data frame containing the column to be transformed.
x.col	Character scalar. Name of the column for x-axis values (optional).
y.col	Character scalar. Name of the column for y-axis values (optional).
color.col	Character scalar. Name of the column for color values (optional).
x.adj.fun	Character scalar. Name of a transformation function to apply to x-axis values, as accepted by <code>safe_resolve_adj_fxn</code> (e.g., "log2", "log10", "sqrt"). If NULL or an empty string, x-axis values are left unchanged.

<code>y.adj.fun</code>	Character scalar. Name of a transformation function to apply to y-axis values, as accepted by <code>safe_resolve_adj_fxn</code> . If NULL or an empty string, y-axis values are left unchanged.
<code>color.adj.fun</code>	Character scalar. Name of a transformation function to apply to color values, as accepted by <code>safe_resolve_adj_fxn</code> . If NULL or an empty string, color values are left unchanged.

**Value**

A data frame identical to input `df` but with transformed columns added (e.g., `mpg.adj`) when valid transformations are specified.

**Author(s)**

Jacob Martin, Jared Andrews

**Examples**

```
data(mtcars)
mtcars_mod <- adjust_column_values(mtcars, x.col = "mpg", x.adj.fun = "log2")
head(mtcars_mod$mpg.adj)
```

---

`apply_stat_annotations`

*Apply statistical annotation shapes and annotations to a plotly figure*

---

**Description**

Appends the shapes and annotations from `create_stat_annotations()` to an existing plotly figure's layout. Adjusts the y-axis range to accommodate the annotation brackets.

**Usage**

```
apply_stat_annotations(fig, stat_result, y.min = NULL)
```

**Arguments**

<code>fig</code>	A plotly figure object.
<code>stat_result</code>	List with annotations, shapes, and <code>y.max</code> as returned by <code>create_stat_annotations()</code> .
<code>y.min</code>	Numeric or NULL; minimum y-axis value. If NULL, the existing y-axis range is preserved.

**Value**

The modified plotly figure.

**Author(s)**

Jared Andrews

**Examples**

```
stats_df <- compute_pairwise_stats(
  df = example_iris,
  x = "Species",
  y = "Sepal.Length",
  test = "wilcox.test"
)
fig <- plotly::plot_ly(
  data = example_iris, x = ~Species, y = ~Sepal.Length, type = "box"
)
stat_result <- create_stat_annotatations(
  stats_df = stats_df,
  fig = fig,
  df = example_iris,
  x = "Species",
  y = "Sepal.Length",
  display = "symbol"
)
apply_stat_annotatations(fig, stat_result)
```

---

collect\_source\_data    *Collect plot and source data for download*

---

**Description**

Collects the plot object, its underlying data, statistical testing details (if applied), and optional UI input values into a single list for downstream download generation.

**Usage**

```
collect_source_data(
  plot_reactive,
  stats_reactive = NULL,
  inputs_reactive = NULL
)
```

**Arguments**

**plot\_reactive**    A reactive expression returning a plotly plot object.

**stats\_reactive**    Optional. A reactive expression (e.g. a `shiny::reactiveVal()`) returning a data.frame of statistical test results. When NULL or when the reactive returns NULL, no statistics data is included.

**inputs\_reactive**    Optional. A reactive expression returning a named list of UI input values. When NULL or when it returns NULL, no UI input data is included.

**Value**

A named list with elements:

**plot** The plotly plot object.

**plot\_data** A data.frame of the plot's underlying data.

**stats** A data.frame of statistical test results, or NULL.

**inputs** A data.frame of UI input names and values, or NULL.

**Author(s)**

Jacob Martin

**Examples**

```
## Not run:
# Example usage in a Shiny app
library(shiny)
library(plotly)
library(VizModules)

ui <- fluidPage(
  plotlyOutput("my_plot"),
  downloadButton("download_data", "Download Plot and Data")
)

server <- function(input, output) {
  plot_reactive <- reactive({
    plot_ly(mtcars, x = ~mpg, y = ~hp, type = "scatter", mode = "markers")
  })

  data_list <- collect_source_data(plot_reactive)
  output$my_plot <- renderPlotly(plot_reactive())
  output$download_data <- create_source_download_handler(reactive(data_list))
}

shinyApp(ui, server)

## End(Not run)
```

---

compute\_pairwise\_stats

*Compute pairwise statistical tests between groups*

---

**Description**

Performs pairwise statistical tests between groups defined by a categorical variable. Supports Wilcoxon rank-sum, t-test, Kruskal-Wallis, and ANOVA. Handles nested grouping (comparing color.by groups within each x-level) and per-facet testing.

**Usage**

```
compute_pairwise_stats(
  df,
  x,
  y,
  pairs = NULL,
  test = "wilcox.test",
  p.adjust.method = "holm",
  paired = FALSE,
  group.by = NULL,
  facet.by = NULL,
  per.facet = TRUE,
  sig.threshold = 0.05,
  sig.levels = c(`****` = 1e-04, `***` = 0.001, `**` = 0.01)
)
```

**Arguments**

<code>df</code>	Data frame containing the data.
<code>x</code>	Character; column name of the categorical x-axis variable.
<code>y</code>	Character; column name of the numeric response variable.
<code>pairs</code>	List of length-2 character vectors specifying group pairs to test. If <code>NULL</code> (default), tests all unique pairwise combinations.
<code>test</code>	Character; statistical test to use. One of "wilcox.test", "t.test", "kruskal.test", or "anova".
<code>p.adjust.method</code>	Character; method for p-value adjustment via <code>stats::p.adjust()</code> . Default "holm".
<code>paired</code>	Logical; whether to perform paired tests (only for "wilcox.test" and "t.test"). Default <code>FALSE</code> .
<code>group.by</code>	Character or <code>NULL</code> ; column for nested grouping. When set, comparisons are made between levels of <code>group.by</code> within each level of <code>x</code> .
<code>facet.by</code>	Character or <code>NULL</code> ; column for faceting. When set and <code>per.facet = TRUE</code> , tests run independently per facet panel.
<code>per.facet</code>	Logical; if <code>TRUE</code> and <code>facet.by</code> is set, run tests independently per facet panel. Default <code>TRUE</code> .
<code>sig.threshold</code>	Numeric; significance threshold for * vs ns. P-values at or below this are labeled *; above are labeled ns. Default 0.05. See <code>sig.levels</code> for the multi-star thresholds.
<code>sig.levels</code>	Named numeric vector; upper p-value bounds for multi-star significance symbols. Names are the displayed symbols and values are the thresholds. Default <code>c("****" = 0.0001, "***" = 0.001, "**" = 0.01)</code> . Any number of levels can be provided. Evaluated from smallest to largest threshold so the most significant symbol always wins.

**Value**

A data.frame with columns: group1, group2, p.value, p.adj, p.signif, test, facet\_level, x\_level (when group.by is set).

**Author(s)**

Jared Andrews, Jacob Martin

**Examples**

```
compute_pairwise_stats(  
  df = example_iris,  
  x = "Species",  
  y = "Sepal.Length",  
  test = "wilcox.test"  
)  
  
# Custom significance levels: only two-star tiers, lower threshold for *  
compute_pairwise_stats(  
  df = example_iris,  
  x = "Species",  
  y = "Sepal.Length",  
  test = "wilcox.test",  
  sig.threshold = 0.01,  
  sig.levels = c("**" = 0.001, "***" = 0.0001)  
)
```

---

`createModuleApp`*Create an Example Module App from Any Module Trio*

---

**Description**

Factory function that generates a standard Shiny application for any VizModules module. The resulting app features a **Data Import** section for uploading data files, a **Data Table** for viewing and editing the active dataset, and a **Plot** area for configuring and displaying an interactive plot.

**Usage**

```
createModuleApp(  
  inputs_ui_fn,  
  output_ui_fn,  
  server_fn,  
  data_list,  
  defaults = NULL,  
  title = "VizModules App"  
)
```

**Arguments**

<code>inputs_ui_fn</code>	A function with signature <code>function(id, data, ...)</code> that returns module input UI elements (e.g. <code>plotthis_BarPlotInputsUI()</code> ).
<code>output_ui_fn</code>	A function with signature <code>function(id)</code> that returns the module's output UI (e.g. <code>plotthis_BarPlotOutputUI()</code> ).
<code>server_fn</code>	A function with signature <code>function(id, data, ...)</code> that drives the module server logic (e.g. <code>plotthis_BarPlotServer()</code> ).
<code>data_list</code>	A named list of data frames. At least one element is required.
<code>defaults</code>	A named list of ui ids and their default values that can change the ui default settings on startup.
<code>title</code>	A character string used as the page title (default: "VizModules App").

**Details**

Uploaded files (Excel, CSV, TSV, or tab-delimited text) are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

Every module-specific `*App()` convenience function (e.g. `plotthis_BarPlotApp()`, `linePlotApp()`) is a thin wrapper around `createModuleApp()`. You can also call it directly for quick prototyping or to create apps for custom wrapper modules.

**Value**

A `shiny::shinyApp()` object.

**Author(s)**

Jared Andrews

**Examples**

```
library(VizModules)

# Quick-launch a bar plot app with custom data:
app <- createModuleApp(
  inputs_ui_fn = plotthis_BarPlotInputsUI,
  output_ui_fn = plotthis_BarPlotOutputUI,
  server_fn    = plotthis_BarPlotServer,
  data_list    = list("iris" = iris),
  title        = "My Bar Plot",
  defaults     = NULL
)
if (interactive()) runApp(app)

# Works with any module trio, including custom wrapper modules:
app2 <- createModuleApp(
  inputs_ui_fn = dittoViz_scatterPlotInputsUI,
  output_ui_fn = dittoViz_scatterPlotOutputUI,
```

```
server_fn = dittoViz_scatterPlotServer,  
data_list = list("iris" = iris),  
title     = "Scatter",  
defaults  = NULL  
)  
if (interactive()) runApp(app2)
```

---

create\_source\_download\_handler

*Create download handler for plot with source data*

---

## Description

Generates a Shiny `downloadHandler()` that bundles the interactive plot and its supporting data into a single .zip archive.

## Usage

```
create_source_download_handler(data_list, filename_base = "source_data")
```

## Arguments

`data_list` A reactive returning either a single summary list produced by `collect_source_data()` (with elements `plot`, `plot_data`, `stats`, and `inputs`), or a named list of such summaries (one per plot). When a named list of summaries is supplied, each summary is written to its own set of files (prefixed with the list name) so several plots can be bundled into a single archive.

`filename_base` character(1). Base name for the downloaded .zip file without extension. The final filename takes the form `<filename_base>_<Sys.Date()>.zip`.

## Value

A `downloadHandler` object suitable for assignment to a Shiny output.

## Author(s)

Jacob Martin

## Examples

```
## Not run:  
# Example usage in a Shiny app  
library(shiny)  
library(plotly)  
library(VizModules)  
ui <- fluidPage(  
  plotlyOutput("my_plot"),  
  downloadButton("download_data", "Download Plot and Data")  
)
```

```

server <- function(input, output) {
  plot_reactive <- reactive({
    plot_ly(mtcars, x = ~mpg, y = ~hp, type = "scatter", mode = "markers")
  })

  data_list <- collect_source_data(plot_reactive)
  output$my_plot <- renderPlotly(plot_reactive())
  output$download_data <- create_source_download_handler(reactive(data_list))
}

shinyApp(ui, server)

## End(Not run)

```

---

```
create_stat_annotations
```

*Create plotly shapes and annotations for statistical test results*

---

## Description

Converts results from `compute_pairwise_stats()` into plotly-compatible shapes (brackets) and annotations (text labels). Sorts comparisons so that small-gap brackets are closest to the data and large-gap brackets are higher.

## Usage

```

create_stat_annotations(
  stats_df,
  fig,
  df,
  x,
  y,
  display = "p.adj",
  hide.ns = FALSE,
  sig.threshold = 0.05,
  line.color = "#000000",
  line.width = 1,
  bracket.style = "capped",
  group.by = NULL,
  facet.by = NULL,
  x.order = NULL,
  font.size = 12,
  step.increase = 0.06,
  text.bump = 0.04,
  bracket.inset = 0.025
)

```

**Arguments**

<code>stats_df</code>	Data frame from <code>compute_pairwise_stats()</code> .
<code>fig</code>	A plotly figure object. Used to detect subplot axis pairs for faceted plots.
<code>df</code>	The original data frame.
<code>x</code>	Character; x-axis column name.
<code>y</code>	Character; y-axis column name.
<code>display</code>	Character; what to display: "p.adj", "p.value", or "symbol". Default "p.adj".
<code>hide.ns</code>	Logical; hide non-significant results. Default FALSE.
<code>sig.threshold</code>	Numeric; significance threshold for determining non-significant results. Default 0.05.
<code>line.color</code>	Character; color for bracket lines. Default "#000000".
<code>line.width</code>	Numeric; width of bracket lines. Default 1.
<code>bracket.style</code>	Character; "capped" for ggpubr-style brackets with vertical ticks, or "flat" for a single horizontal line. Default "capped".
<code>group.by</code>	Character or NULL; nested grouping column.
<code>facet.by</code>	Character or NULL; faceting column.
<code>x.order</code>	Character vector; order of x-axis categories. If NULL, derived from unique values of x column.
<code>font.size</code>	Numeric; size of annotation text. Default 12.
<code>step.increase</code>	Numeric; fraction of y-range for spacing between successive brackets. Default 0.06.
<code>text.bump</code>	Numeric; fraction of y-range for vertical distance of text above the bracket line. Default 0.04.
<code>bracket.inset</code>	Numeric; fixed amount to inset each bracket endpoint from the group center position. Creates visual separation between adjacent brackets at the same y-level. Default 0.025.

**Value**

A list with components:

**annotations** List of plotly annotation objects.

**shapes** List of plotly shape objects.

**y.max** Numeric; maximum y value needed to accommodate all annotations.

**Author(s)**

Jared Andrews, Jacob Martin

**Examples**

```

stats_df <- compute_pairwise_stats(
  df = example_iris,
  x = "Species",
  y = "Sepal.Length",
  test = "wilcox.test"
)

fig <- plotly::plot_ly(
  data = example_iris, x = ~Species, y = ~Sepal.Length, type = "box"
)

stat_result <- create_stat_annotations(
  stats_df = stats_df,
  fig = fig,
  df = example_iris,
  x = "Species",
  y = "Sepal.Length",
  display = "symbol"
)

names(stat_result)

```

---

dataFilterServer

*Server logic for the dataFilter module*


---

**Description**

Renders an interactive DT table with column-level filters and returns a reactive containing only the currently visible (filtered) rows. This reactive can be passed directly to any plotting module as its data argument.

**Usage**

```
dataFilterServer(id, data, factor.char.cols = TRUE, page.length = 10)
```

**Arguments**

<code>id</code>	The ID for the Shiny module. Must match the <code>id</code> used in <code>dataFilterUI()</code> .
<code>data</code>	A reactive containing the data frame to display and filter.
<code>factor.char.cols</code>	Logical. When TRUE, all character columns in <code>data</code> are converted to factors before the table is rendered. This causes DT to display select-box filters for those columns instead of free-text search boxes. Defaults to TRUE.
<code>page.length</code>	Integer. The default number of rows shown per page. Defaults to 10.

**Value**

A reactive expression that evaluates to the filtered subset of data based on the current DT selection/filter state. Pass this reactive to a plotting module's data argument to keep the plot in sync with the table filters.

**Author(s)**

Jacob Martin

**See Also**

[dataFilterUI\(\)](#)

**Examples**

```
library(shiny)
library(VizModules)

ui <- fluidPage(
  dataFilterUI("filter"),
  verbatimTextOutput("rows")
)

server <- function(input, output, session) {
  data <- reactive(iris)
  filtered <- dataFilterServer("filter", data, factor.char.cols = TRUE)
  output$rows <- renderPrint(nrow(filtered()))
}

if (interactive()) shinyApp(ui, server)
```

---

dataFilterUI

*UI component for the dataFilter module*

---

**Description**

Renders an interactive DT table that allows users to filter rows of a data frame. Place this in the UI where you want the filterable table to appear, using an id that matches the one passed to [dataFilterServer\(\)](#).

**Usage**

```
dataFilterUI(id)
```

**Arguments**

id                    The ID for the Shiny module.

**Value**

A Shiny `tagList` containing the DT table output.

**Author(s)**

Jacob Martin

**See Also**

[dataFilterServer\(\)](#)

**Examples**

```
library(VizModules)
dataFilterUI("myFilter")
```

---

default_palettes	<i>Color palette options for palettePicker</i>
------------------	------------------------------------------------

---

**Description**

Returns a list of predefined color palettes grouped by category (Defaults, Viridis, Diverging, Qualitative, Sequential) for use with color picker UI components.

**Usage**

```
default_palettes()
```

**Value**

A named list with two elements: `choices` (a nested list of palette name to color vector mappings, grouped by category) and `textColor` (a character vector of text colors for each palette).

**Author(s)**

Jared Andrews

**Examples**

```
pals <- default_palettes()
names(pals$choices)
```

---

`dittoViz_scatterPlotApp`*Create an example Modular scatterPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular `dittoViz::scatterPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive scatter plot.

## Usage

```
dittoViz_scatterPlotApp(data_list = NULL)
```

## Arguments

`data_list` An optional named list of data frames. If NULL (the default), `list("sales" = gallery_sales)` is used as example data.

## Details

When `data_list` is not provided (or NULL), the app launches with `gallery_sales` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning. This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jared Andrews

## See Also

[dittoViz::scatterPlot\(\)](#), [dittoViz\\_scatterPlotInputsUI\(\)](#), [dittoViz\\_scatterPlotOutputUI\(\)](#), [dittoViz\\_scatterPlotServer\(\)](#)

## Examples

```
library(VizModules)
# Launch with default example data:
app <- dittoViz_scatterPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- dittoViz_scatterPlotApp(list("sales" = example_sales))
if (interactive()) runApp(app2)
```

---

`dittoViz_scatterPlotInputsUI`*Input UI components for the scatterPlot module*

---

## Description

This should be placed in the UI where the inputs should be shown, with an `id` that matches the `id` used in the `dittoViz_scatterPlotServer()` and `dittoViz_scatterPlotOutputUI()` functions.

## Usage

```
dittoViz_scatterPlotInputsUI(  
  id,  
  data,  
  defaults = NULL,  
  title = NULL,  
  columns = 2  
)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `dittoViz::scatterPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

Note that some of the parameters may have input types that differ from the actual function, e.g. `shape.panel` is a text input for comma-separated integers, while the function expects a vector of integers. The module will parse such inputs into the appropriate format for `dittoViz::scatterPlot()` automatically.

## Value

A Shiny `tagList` containing the UI elements

### Plot parameters not implemented or with altered functionality

The following `dittoViz::scatterPlot()` parameters are not available via UI inputs or have been superseded:

- `xlab` - X-axis label (auto-generated to reflect any applied X adjustment, e.g. "log2(z-score(units))"; plotly allows interactive editing)
- `ylab` - Y-axis label (auto-generated to reflect any applied Y adjustment, e.g. "log2(z-score(units))"; plotly allows interactive editing)
- `main` - Plot title (plotly allows interactive editing)
- `sub` - Plot subtitle (not supported in plotly)
- `theme` - ggplot2 theme (not applicable to plotly)
- `legend.title` - Legend title (managed by plotly interactively)
- `legend.color.size` - Legend color size (not supported in plotly)
- `legend.shape.size` - Legend shape size (not supported in plotly)
- `add.xline` - Use `vline.intercepts` instead for vertical lines with full styling options
- `add.yline` - Use `hline.intercepts` instead for horizontal lines with full styling options
- `xline.linetype` - Use `vline.linetypes` instead
- `xline.color` - Use `vline.colors` instead
- `yline.linetype` - Use `hline.linetypes` instead
- `yline.color` - Use `hline.colors` instead
- `do.letter` - Lettering subplots (not implemented for plotly)
- `do.label` - Labeling points interactively (not compatible with plotly hover)
- `labels.size`, `labels.highlight`, `labels.use.numbers`, `labels.numbers.spacer`, `labels.repel`, `labels.repel.adjust`, `labels.split.by` - Point-label styling (tied to `do.label`, not implemented)
- `rename.color.groups` - Rename color groups (not implemented)
- `rename.shape.groups` - Rename shape groups (not implemented)
- `add.trajectory.curves` - Add trajectory curves from coordinate matrices (not implemented; use `add.trajectory.by.groups` instead)
- `do.raster` - Rasterize the point layer (not implemented; use `webgl` for performance instead)
- `raster.dpi` - Rasterization DPI (not applicable without `do.raster`)
- `show.grid.lines` - Toggle grid lines (managed via the Axes tab gridline controls)
- `legend.color.breaks.labels` - Labels for color-scale breaks (not implemented)

The new Lines tab provides enhanced functionality including multiple lines per type, individual line widths, opacities, and diagonal/ablines with slope control.

### Plot parameters and defaults

The following `dittoViz::scatterPlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `x.by` - X-axis variable (UI: "X Data", default: 2nd column)
- `y.by` - Y-axis variable (UI: "Y Data", default: 3rd column)
- `color.by` - Coloring variable (UI: "Color By", default: "")
- `shape.by` - Shape variable (UI: "Shape By", default: "")
- `split.by` - Faceting variable (UI: "Split By", default: "")
- `rows.use` - Row filter expression (UI: "Rows Filter", default: "")
- `x.adjustment` - X-axis adjustment (UI: "X Adjustment", default: "")
- `y.adjustment` - Y-axis adjustment (UI: "Y Adjustment", default: "")
- `color.adjustment` - Color adjustment (UI: "Color Adjustment", default: "")
- `x.adj.fxn` - X adjustment function (UI: "X Adjustment Function", default: "")
- `y.adj.fxn` - Y adjustment function (UI: "Y Adjustment Function", default: "")
- `color.adj.fxn` - Color adjustment function (UI: "Color Adjustment Function", default: "")
- `size` - Point size (UI: "Point Size", default: 1)
- `size.by` - Numeric column mapped to point size (UI: "Size By", default: ""); when set, a custom circle size legend is drawn since plotly cannot render a native size legend
- `opacity` - Point opacity (UI: "Point Opacity", default: 1)
- `show.others` - Show others (UI: "Show Others", default: TRUE)
- `split.show.all.others` - Show split others (UI: "Show Split Others", default: TRUE)
- `plot.order` - Plot order (UI: "Plot Order", default: "unordered")
- `shape.panel` - Shape panel values (UI: "Shape Panel", default: "16, 15, 17, 23, 25, 8")
- `min.color` - Minimum color (UI: "Min Color", default: "#F0E442")
- `max.color` - Maximum color (UI: "Max Color", default: "#0072B2")
- `contour.color` - Contour color (UI: "Contour Color", default: "black")
- `contour.linetype` - Contour linetype (UI: "Contour Linetype", default: "solid")
- `color.panel` - Custom color values (UI: `color.panel.ui`, derived from palette)
- `split.nrow` - Number of split rows (UI: "Rows", default: NA)
- `split.ncol` - Number of split columns (UI: "Columns", default: NA)
- `multivar.split.dir` - Multivar split direction (UI: "Multivar Split Dir", default: "col")
- `split.adjust.scales` - Facet scales (UI: "Facet Scales", default: "fixed")
- `annotate.by` - Annotate by column (UI: "Annotate By", default: "")
- `highlight.points` - Points to highlight (UI: "Points to Highlight", default: "")
- `highlight.color` - Highlight fill (UI: "Highlight Fill", default: "#00FFF7")
- `highlight.size` - Highlight size (UI: "Highlight Size", default: 7)
- `highlight.border.color` - Highlight border color (UI: "Highlight Border Color", default: "#000000")

- `highlight.border.width` - Highlight border width (UI: "Highlight Border Width", default: 1)
- `highlight.auto.annotate` - Auto-annotate highlights (UI: "Auto-annotate Highlights", default: TRUE)
- `annotation.color` - Annotation color (UI: "Annotation Color", default: "black")
- `annotation.ax` - Annotation X offset (UI: "Annotation X Offset", default: 20)
- `annotation.ay` - Annotation Y offset (UI: "Annotation Y Offset", default: -20)
- `annotation.size` - Annotation size (UI: "Annotation Size", default: 10)
- `annotation.showarrow` - Show arrow (UI: "Show Arrow", default: TRUE)
- `annotation.arrowcolor` - Arrow color (UI: "Arrow Color", default: "black")
- `annotation.arrowhead` - Arrowhead style (UI: "Arrowhead Style", default: 2)
- `annotation.arrowwidth` - Arrow linewidth (UI: "Arrow Linewidth", default: 1.5)
- `legend.color.breaks` - Legend tick breaks (UI: "Legend Tick Breaks", default: "")
- `size.legend.x` - Custom size-legend x position (UI: "Size Legend X Position", default: 1.02); nudges the manual size legend (drawn when `size.by` is set) along the x-axis.
- `size.legend.y` - Custom size-legend y position (UI: "Size Legend Y Position", default: 0.95); nudges the manual size legend (drawn when `size.by` is set) along the y-axis.
- `min.value` - Minimum value (UI: "Min Value", default: NA)
- `max.value` - Maximum value (UI: "Max Value", default: NA)
- `trajectory.group.by` - Trajectory group by (UI: "Trajectory Group By", default: "")
- `add.trajectory.by.groups` - Add trajectory by groups (UI: "Add Trajectory By Groups", default: "")
- `trajectory.arrow.size` - Trajectory arrow size (UI: "Trajectory Arrow Size", default: 0.15)
- `do.ellipse` - Enable ellipses (UI: "Enable Ellipses", default: FALSE)
- `do.contour` - Enable contour (UI: "Enable Contour", default: FALSE)
- `hover.data` - Hover data columns (UI: "Hover Data", default: "")
- `hover.round.digits` - Hover round digits (UI: "Hover Round Digits", default: 5)

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `webgl` - Plot with webGL (UI: "Plot with webGL", default: TRUE)
- `shape.fill` - Shape fill color (UI: "Shape Fill", default: "rgba(0, 0, 0, 0)")
- `shape.line.color` - Shape line color (UI: "Shape Line Color", default: "black")
- `shape.line.width` - Shape line width (UI: "Shape Line Width", default: 4)
- `shape.linetype` - Shape linetype (UI: "Shape Linetype", default: "solid")
- `shape.opacity` - Shape opacity (UI: "Shape Opacity", default: 1)
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)

- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show Axis Borders", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror Axis Borders", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X Gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y Gridlines", default: TRUE)
- `grid.color` - Gridline color (UI: "Gridline Color", default: "#CCCCCC")
- `axis.linecolor` - Color of axis lines (UI: "Axis Line Color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis Line Width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick Label Size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick Label Color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick Label Font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X Tick Label Angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y Tick Label Angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick Position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick Mark Color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick Mark Length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick Mark Width", default: 1)
- `facet.title.font.size` - Facet subplot title font size (UI: "Facet Subplot Title Size", default: 18)
- `facet.title.font.color` - Facet subplot title font color (UI: "Facet Title Color", default: "#000000")
- `facet.title.font.family` - Facet subplot title font family (UI: "Facet Title Font", default: "Arial")
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line Types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")

- `vline.linetypes` - Line types for vertical lines (UI: "Line Types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `best.fit` - Enable line of best fit (UI: "Line of best fit:", default: FALSE)
- `line.best.smoothness` - Smoothness of line of best fit (UI: "Smoothness of line of best fit:", default: 1)
- `line.best.colour` - Color of line of best fit (UI: "Line of best fit colour:", default: "#000000")
- `linear.model` - Enable linear model line (UI: "Linear model line", default: FALSE)

**Author(s)**

Jared Andrews

**See Also**

[dittoViz::scatterPlot\(\)](#), [organize\\_inputs\(\)](#), [dittoViz\\_scatterPlotOutputUI\(\)](#), [dittoViz\\_scatterPlotServer](#),  
[dittoViz\\_scatterPlotApp\(\)](#)

**Examples**

```
library(VizModules)
dittoViz_scatterPlotInputsUI("scatterPlot", example_mtcars)
```

---

dittoViz\_scatterPlotOutputUI

*Output UI components for the scatterPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
dittoViz_scatterPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery_resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the scatterplot

**Author(s)**

Jared Andrews

---

`dittoViz_scatterPlotServer`*Server logic for scatterPlot module*

---

**Description**

Server logic for scatterPlot module

**Usage**

```
dittoViz_scatterPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  manual.colors = NULL,  
  defaults = NULL  
)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>manual.colors</code>	A named character vector of colors or a reactive returning a named character vector of colors.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**The `moduleServer` function for the `scatterPlot` module.**Author(s)**

Jared Andrews

**See Also**

[dittoViz::scatterPlot\(\)](#), [dittoViz\\_scatterPlotInputsUI\(\)](#), [dittoViz\\_scatterPlotOutputUI\(\)](#),  
[dittoViz\\_scatterPlotApp\(\)](#)

---

dittoViz\_yPlotApp      *Create an example Modular yPlot Shiny Application*

---

**Description**

This function generates a Shiny application with modular [dittoViz::yPlot\(\)](#) components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive y plot.

**Usage**

```
dittoViz_yPlotApp(data_list = NULL)
```

**Arguments**

`data_list`      An optional named list of data frames. If NULL (the default), `list("demographics" = gallery_demographics)` is used as example data.

**Details**

When `data_list` is not provided (or NULL), the app launches with `gallery_demographics` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around [createModuleApp\(\)](#).

**Value**

A Shiny app object.

**Author(s)**

Jared Andrews

**See Also**

[dittoViz::yPlot\(\)](#), [dittoViz\\_yPlotInputsUI\(\)](#), [dittoViz\\_yPlotOutputUI\(\)](#), [dittoViz\\_yPlotServer\(\)](#)

**Examples**

```

library(VizModules)
# Launch with default example data:
app <- dittoViz_yPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- dittoViz_yPlotApp(list("demographics" = example_demographics))
if (interactive()) runApp(app2)

```

---

dittoViz\_yPlotInputsUI

*Input UI components for the yPlot module*


---

**Description**

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `dittoViz_yPlotServer()` and `dittoViz_yPlotOutputUI()` functions.

**Usage**

```
dittoViz_yPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

**Details**

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `dittoViz::yPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

**Value**

A Shiny `tagList` containing the UI elements

### Plot parameters not implemented or with altered functionality

The following `dittoViz::yPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (auto-generated to reflect any applied Y adjustment, e.g. `"log2(z-score(units))"`; plotly allows interactive editing)
- `main` - Plot title (plotly allows interactive editing)
- `sub` - Plot subtitle (not supported in plotly)
- `theme` - `ggplot2` theme (not applicable to plotly)
- `legend.title` - Legend title (managed by plotly interactively)
- `add.line` - Use `hline.intercepts` instead for horizontal lines with full styling options
- `line.linetype` - Use `hline.linetypes` instead
- `line.color` - Use `hline.colors` instead
- `line.linewidth` - Use `hline.widths` instead
- `line.opacity` - Use `hline.opacities` instead
- `multivar.aes` - Aesthetic used for multiple var columns (not implemented; one var at a time)
- `multivar.split.dir` - Facet direction for multiple var columns (not implemented)
- `rows.use` - Row subset to plot (not implemented)
- `colors` - Integer index/order into `color.panel` (managed via the palette UI)
- `shape.panel` - Shapes used with `shape.by` (not implemented)
- `y.breaks` - Custom continuous-axis breaks (not implemented)
- `x.labels` - Override group labels (not implemented)
- `x.labels.rotate` - Rotate group labels (handled by the Axes tab tick-angle controls)
- `x.reorder` - Reorder x-axis groups (not implemented)
- `boxplot.width` - Boxplot width (controlled via `boxgap` and `boxgroupgap`)
- `boxplot.outlier.size` - Outlier point size (not implemented)
- `boxplot.position.dodge` - Boxplot dodge (controlled via `boxgap`)
- `hover.data` - Columns shown on hover (not implemented; a default set is used)
- `hover.round.digits` - Hover value rounding (not implemented)
- `vlnplot.quantiles` - Violin quantiles (doesn't translate to plotly)

### Plot parameters and defaults

The following `dittoViz::yPlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `var` - Y-axis variable (UI: "Y data (var)", default: 2nd numeric variable)
- `group.by` - Grouping variable for x-axis (UI: "Group by", default: 2nd categorical variable)
- `color.by` - Coloring variable (UI: "Color by", default: "")
- `shape.by` - Shape variable (UI: "Shape by", default: "")

- `split.by` - Faceting variable (UI: "Split by (facet)", default: "")
- `plots` - Plot types to show (UI: "Plots to show", default: `c("boxplot", "jitter")`)
- `color.panel` - Custom color values (UI: palette picker, derived from palette)
- `min` - Y-axis minimum (UI: "Y Axis Min", auto-calculated)
- `max` - Y-axis maximum (UI: "Y Axis Max", auto-calculated)
- `var.adjustment` - Y-axis data adjustment (UI: "Y Adjustment", default: "")
- `var.adj.fxn` - Y-axis adjustment function (UI: "Y Adjustment Function", default: "")
- `split.nrow` - Number of facet rows (UI: "Rows", default: 4)
- `split.ncol` - Number of facet columns (UI: "Columns", default: 4)
- `split.adjust` - Facet scale behavior (UI: "Facet Scaling", default: "free")
- `do.raster` - Rasterize jitter points (UI: "Rasterize Jitter", default: FALSE)
- `raster.dpi` - DPI for rasterization (UI: "Raster DPI", default: 600)
- `jitter.size` - Jitter point size (UI: "Jitter Point Size", default: 1)
- `jitter.width` - Jitter width (UI: "Jitter Width", default: 0.2)
- `jitter.color` - Jitter point color (UI: "Jitter Point Color", default: "#000000")
- `jitter.shape.legend.size` - Shape legend size (UI: "Shape Legend Size", default: 5)
- `jitter.shape.legend.show` - Show shape legend (UI: "Show Shape Legend", default: TRUE)
- `jitter.position.dodge` - Jitter position dodge (calculated from `boxgap`)
- `boxplot.show.outliers` - Show boxplot outliers
- `boxplot.color` - Boxplot outline color (UI: "Boxplot Color", default: "#000000")
- `boxplot.fill` - Fill boxplot (UI: "Fill Boxplot", default: TRUE)
- `boxplot.linewidth` - Boxplot line weight (UI: "Boxplot Line Weight", default: 0.5)
- `vlnplot.linewidth` - Violin line weight (UI: "Violin Line Weight", default: 0.5)
- `vlnplot.scaling` - Violin scaling method (UI: "Violin Scaling", default: "area")
- `vlnplot.width` - Violin width (derived from `boxgap`; not directly settable)
- `ridgeplot.linewidth` - Ridge line weight (UI: "Ridge Line Weight", default: 0.5)
- `ridgeplot.scale` - Ridge overlap scale (UI: "Ridge Scale (overlap)", default: 1.25)
- `ridgeplot.ymax.expansion` - Ridge Y-max expansion (UI: "Ridge Y-max Expansion", default: NA)
- `ridgeplot.shape` - Ridge shape (UI: "Ridge Shape", default: "smooth")
- `ridgeplot.bins` - Ridge bins (UI: "Ridge Bins", default: 30)
- `ridgeplot.binwidth` - Ridge binwidth (UI: "Ridge Binwidth", default: NULL)
- `legend.show` - Show legend (always TRUE; not directly settable)

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `boxmode` - Boxplot mode grouping (calculated: "group" or "overlay" based on color.by)
- `boxgap` - Boxplot position dodge (UI: "Boxplot Position Dodge", default: 0.3)
- `boxgroupgap` - Boxplot group dodge (UI: "Boxplot Group Dodge", default: 0.2)
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show Axis Lines", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror Axis Lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X Major Gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y Major Gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis Line Color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis Line Width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick Label Size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick Label Color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick Label Font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis Tick Label Angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis Tick Label Angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick Position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick Mark Color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick Mark Length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick Mark Width", default: 1)
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line Types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")

- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line Types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line Types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

### Author(s)

Jared Andrews, Jacob Martin

### See Also

[dittoViz:yPlot\(\)](#), [organize\\_inputs\(\)](#), [dittoViz\\_yPlotOutputUI\(\)](#), [dittoViz\\_yPlotServer\(\)](#), [dittoViz\\_yPlotApp\(\)](#)

### Examples

```
library(VizModules)
data(mtcars)
dittoViz_yPlotInputsUI("yPlot", mtcars)
```

---

dittoViz\_yPlotOutputUI

*Output UI components for the yPlot module*

---

### Description

This should be placed in the UI where the plot should be shown.

### Usage

```
dittoViz_yPlotOutputUI(id, resizable = TRUE)
```

### Arguments

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <code>jquery_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny plotlyOutput for the yPlot

**Author(s)**

Jared Andrews

---

dittoViz\_yPlotServer *Server logic for yPlot module*

---

**Description**

Server logic for yPlot module

**Usage**

```
dittoViz_yPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

id	The ID for the Shiny module.
data	A reactive containing the data frame to plot.
hide.inputs	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
hide.tabs	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
defaults	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the yPlot module.

**Author(s)**

Jared Andrews, Jacob Martin

**See Also**

[dittoViz::yPlot\(\)](#), [dittoViz\\_yPlotInputsUI\(\)](#), [dittoViz\\_yPlotOutputUI\(\)](#), [dittoViz\\_yPlotApp\(\)](#)

---

dumbbellPlot

*Create an Interactive Dumbbell Plot with plotly*

---

**Description**

Generates a customizable interactive dumbbell plot using plotly. Supports single dot mode (1 x variable) or dumbbell mode (2 x variables), with flexible coloring by either X or Y variables, faceting, and transformations.

**Usage**

```
dumbbellPlot(  
  data,  
  x,  
  y,  
  colour.by = "X variables",  
  palette.selection,  
  show.legend = TRUE,  
  facet.by = NULL,  
  line.colour = "gray80",  
  facet.scales = "fixed",  
  subplot.margin = 0.05,  
  axis.showline = TRUE,  
  axis.mirror = TRUE,  
  axis.linecolor = "black",  
  axis.linewidth = 0.5,  
  axis.tickfont.size = 12,  
  axis.tickfont.color = "black",  
  axis.tickfont.family = "Arial",  
  axis.tickangle.x = 0,  
  axis.tickangle.y = 0,  
  axis.ticks = "outside",  
  axis.tickcolor = "black",  
  axis.ticklen = 5,  
  axis.tickwidth = 1,  
  title.text = "",  
  title.font.size = 26,  
  title.font.family = "Arial",  
  title.font.color = "black",  
  title.x.position = 0.47,  
  y.title = NULL,  
  x.title = NULL,  
  flip.x = FALSE,
```

```

    flip.y = FALSE,
    x.adjustment = NULL,
    order.by = NULL
  )

```

## Arguments

<code>data</code>	A data.frame or tibble containing the data to plot.
<code>x</code>	Character vector of column name(s) for x-axis values. Maximum 2 values allowed. If 1 value: creates single dot plot. If 2 values: creates dumbbell plot with connecting segments.
<code>y</code>	Character, column name for the y-axis (categorical variable recommended).
<code>colour.by</code>	Character, how to color the markers. Options: "X variables" (different colors for each x variable) or "Y variables" (different colors for each y category). Default: "X variables".
<code>palette.selection</code>	Character vector of hex colors for marker colors.
<code>show.legend</code>	Logical, whether to display the legend. Default: TRUE.
<code>facet.by</code>	Optional character, column name to facet plots by. Creates subplots for each unique value. Default: NULL.
<code>line.colour</code>	Character, hex color for the connecting lines between dumbbell points. Default: "gray80".
<code>facet.scales</code>	Character, controls axis scaling across facets. Options: "fixed" (same for all), "free" (independent), "free_x" (independent x-axis), "free_y" (independent y-axis). Default: "fixed".
<code>subplot.margin</code>	Numeric, spacing between facet panels as a fraction of the plot area. May be a single value (applied to both directions) or a length-2 vector c(horizontal, vertical) to control the gap between columns and rows separately. Default: 0.06.
<code>axis.showline</code>	Logical, whether to show axis border lines. Default: TRUE.
<code>axis.mirror</code>	Logical, whether to mirror axis lines on opposite side of plot. Default: TRUE.
<code>axis.linecolor</code>	Character, hex color for axis lines. Default: "black".
<code>axis.linewidth</code>	Numeric, width of axis lines in pixels. Default: 0.5.
<code>axis.tickfont.size</code>	Numeric, font size for axis tick labels. Default: 12.
<code>axis.tickfont.color</code>	Character, hex color for axis tick labels. Default: "black".
<code>axis.tickfont.family</code>	Character, font family for axis tick labels. Default: "Arial".
<code>axis.tickangle.x</code>	Numeric, rotation angle for x-axis tick labels in degrees. Default: 0.
<code>axis.tickangle.y</code>	Numeric, rotation angle for y-axis tick labels in degrees. Default: 0.

<code>axis.ticks</code>	Character, position of tick marks. Options: "outside", "inside", "none". Default: "outside".
<code>axis.tickcolor</code>	Character, hex color for tick marks. Default: "black".
<code>axis.ticklen</code>	Numeric, length of tick marks in pixels. Default: 5.
<code>axis.tickwidth</code>	Numeric, width of tick marks in pixels. Default: 1.
<code>title.text</code>	Character, main title text for the plot. Default: "".
<code>title.font.size</code>	Numeric, font size for plot title. Default: 26.
<code>title.font.family</code>	Character, font family for plot title. Default: "Arial".
<code>title.font.color</code>	Character, hex color for plot title text. Default: "black".
<code>title.x.position</code>	Numeric, horizontal position of the plot title in paper coordinates (0 = left, 1 = right). Default: 0.47.
<code>y.title</code>	Optional character, label for y-axis. If NULL, auto-generated from column name. Default: NULL.
<code>x.title</code>	Optional character, label for x-axis. If NULL, auto-generated from column name. Default: NULL.
<code>flip.x</code>	Logical, whether to reverse the x-axis direction. Default: FALSE.
<code>flip.y</code>	Logical, whether to reverse the y-axis direction. Default: FALSE.
<code>x.adjustment</code>	Optional character or function, transformation to apply to x values. Options: "log2", "log", "log10", "neg_log10", "log1p", "as.factor", "abs", "sqrt", or custom function. Default: NULL.
<code>order.by</code>	Optional character vector, column name(s) to order data by before plotting. Default: NULL.

## Details

The dumbbell plot is designed for comparing two values across categories.

### Modes:

- **Single dot mode** (1 x variable): Shows one marker per y category
- **Dumbbell mode** (2 x variables): Shows two markers connected by a line per y category

### Coloring options:

- **By X variables:** Each x variable gets a different color (e.g., Male=blue, Female=pink)
- **By Y variables:** Each y category gets a different color (e.g., School A=red, School B=blue)

## Value

A plotly object representing the interactive dumbbell plot.

**Author(s)**

Jacob Martin

**Examples**

```
data <- data.frame(  
  School = c("MIT", "Stanford", "Harvard"),  
  Women = c(152, 96, 112),  
  Men = c(95, 151, 165)  
)  
  
fig <- dumbbellPlot(  
  data = data,  
  x = c("Women", "Men"),  
  y = "School",  
  colour.by = "X variables",  
  palette.selection = c("green", "blue"),  
  show.legend = TRUE,  
  line.colour = "gray80"  
)
```

---

`dumbbellPlotApp`*Create a Shiny App for Dumbbell Plots*

---

**Description**

This function generates a Shiny application for interactive dumbbell plots. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive dumbbell plot.

**Usage**

```
dumbbellPlotApp(data_list = NULL)
```

**Arguments**

`data_list` An optional named list of data frames. If `NULL` (the default), `list("school_earnings" = example_school_earnings)` is used as example data.

**Details**

When `data_list` is not provided (or `NULL`), the app launches with `example_school_earnings` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

**Value**

A Shiny app object.

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[dumbbellPlot\(\)](#), [dumbbellPlotInputsUI\(\)](#), [dumbbellPlotOutputUI\(\)](#), [dumbbellPlotServer\(\)](#)

**Examples**

```
library(VizModules)
# Launch with default example data:
app <- dumbbellPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
data <- data.frame(
  School = c("MIT", "Stanford", "Harvard"),
  Women = c(94, 96, 112),
  Men = c(152, 151, 165),
  Group = c("A", "B", "A")
)
app2 <- dumbbellPlotApp(list("School Earnings" = data))
if (interactive()) runApp(app2)
```

---

dumbbellPlotInputsUI *Input UI components for the dumbbellPlot module*

---

**Description**

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `dumbbellPlotServer()` and `dumbbellPlotOutputUI()` functions.

**Usage**

```
dumbbellPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

**Details**

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument.

**Value**

A Shiny `tagList` containing the UI elements

**Plot parameters not implemented or with altered functionality**

The following `dumbbellPlot()` parameters are not exposed as UI inputs:

- `order.by` - Order rows by a Y value; not currently wired to a UI input (use `defaults` to set)

**Plot parameters and defaults**

The following `dumbbellPlot()` parameters can be accessed via UI inputs:

- `x` - X values (UI: "X Values (max 2)", defaults key: `x.value`, multiple: TRUE, max 2 enforced)
- `y` - Y value (UI: "Y Value", defaults key: `y.value`, single selection)
- `x.adjustment` - X-axis transformation (UI: "X Adjustment", default: "")
- `colour.by` - Color by X or Y (UI: "Colour By", default: "X variables")
- `facet.by` - Faceting variable (UI: "Facet By", default: "")
- `facet.scales` - Facet scale behavior (UI: "Facet Scales", default: "fixed")
- `line.colour` - Color of connecting lines (UI: "Colour of Connectors", default: "gray30")
- `palette.selection` - Color palette (UI: palette picker)

**Parameters controlling additional functionality**

The following parameters controlling plotly-specific features and styling are also available:

- `flip.x` - Flip X-axis (UI: "Flip X Axis", default: FALSE)
- `flip.y` - Flip Y-axis (UI: "Flip Y Axis", default: FALSE)
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show Axis Borders", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror Axis Borders", default: TRUE)

- `show.grid.x` - Show X-axis major gridlines (UI: "Show X Gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y Gridlines", default: TRUE)
- `grid.color` - Gridline color (UI: "Gridline Color", default: "#CCCCCC")
- `axis.linecolor` - Color of axis lines (UI: "Axis Line Color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis Line Width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick Label Size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick Label Color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick Label Font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X Tick Label Angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y Tick Label Angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick Position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick Mark Color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick Mark Length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick Mark Width", default: 1)
- `facet.title.font.size` - Facet subplot title font size (UI: "Facet Subplot Title Size", default: 18)
- `facet.title.font.color` - Facet subplot title font color (UI: "Facet Title Color", default: "#000000")
- `facet.title.font.family` - Facet subplot title font family (UI: "Facet Title Font", default: "Arial")
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line Types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line Types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line Types", default: "dashed")

- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")
- `margin.t` - Top margin in pixels (UI: "Margin Top", default: 70)
- `margin.b` - Bottom margin in pixels (UI: "Margin Bottom", default: 70)
- `margin.l` - Left margin in pixels (UI: "Margin Left", default: 70)
- `margin.r` - Right margin in pixels (UI: "Margin Right", default: 70)
- `subplot.margin.x` - Horizontal spacing between facet panel columns (UI: "Subplot Spacing (Horizontal)")
- `subplot.margin.y` - Vertical spacing between facet panel rows (UI: "Subplot Spacing (Vertical)")
- `shape.fill` - Fill color for drawn shapes (UI: "Shape Fill", default: "rgba(0, 0, 0, 0)")
- `shape.line.color` - Outline color for drawn shapes (UI: "Shape Line Color", default: "black")
- `shape.line.width` - Outline width for drawn shapes (UI: "Shape Line Width", default: 4)
- `shape.linetype` - Line dash style for drawn shapes (UI: "Shape Linetype", default: "solid")
- `shape.opacity` - Opacity for drawn shapes (UI: "Shape Opacity", default: 1)

**Author(s)**

Jacob Martin

**See Also**

[dumbbellPlot\(\)](#), [organize\\_inputs\(\)](#), [dumbbellPlotOutputUI\(\)](#), [dumbbellPlotServer\(\)](#), [dumbbellPlotApp\(\)](#)

**Examples**

```
library(VizModules)
data <- data.frame(
  School = c("MIT", "Stanford", "Harvard"),
  Women = c(94, 96, 112),
  Men = c(152, 151, 165)
)
dumbbellPlotInputsUI("dumbbellPlot", data)
```

---

`dumbbellPlotOutputUI` *Output UI components for the dumbbellPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
dumbbellPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <code>jquery_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the `dumbbellPlot`

**Author(s)**

Jacob Martin, Jared Andrews

---

`dumbbellPlotServer`     *Server logic for dumbbellPlot module*

---

**Description**

Server logic for `dumbbellPlot` module

**Usage**

```
dumbbellPlotServer(
  id,
  data,
  hide.inputs = NULL,
  hide.tabs = NULL,
  defaults = NULL
)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the dumbbellPlot module.

**Author(s)**

Jacob Martin

**See Also**

[dumbbellPlot\(\)](#), [dumbbellPlotInputsUI\(\)](#), [dumbbellPlotOutputUI\(\)](#), [dumbbellPlotApp\(\)](#)

---

empty\_plot

*Create an empty ggplot2 plot or plotly plot with input text*

---

**Description**

This function creates an empty ggplot2 or plotly plot and places a user-provided text string in the middle of the plot.

**Usage**

```
empty_plot(text = NULL, plotly = FALSE)
```

**Arguments**

text	Character scalar to show in plot area.
plotly	Boolean indicating whether to return a plotly object.

**Value**

Either a ggplot object or a plotly object if plotly = TRUE.

**Author(s)**

Jared Andrews

**See Also**

[geom\\_text](#), [theme\\_void](#)

**Examples**

```
library(VizModules)
empty_plot("No data to display")
```

---

example_bar	<i>Bar dataset for bar and split bar plot examples</i>
-------------	--------------------------------------------------------

---

**Description**

A small dataset with five groups, two categorical variables, and three numeric variables. Used as the default data for `plotthis_BarPlotApp()` and `plotthis_SplitBarPlotApp()`.

**Usage**

```
example_bar
```

**Format**

A data frame with 5 rows and 5 columns:

**Group** Group label (A through E)

**Type** Category type (Alpha, Beta, or Gamma)

**Values** Primary numeric values (positive)

**Numbers** Secondary numeric values (can be negative)

**Score** Tertiary numeric values (can be negative)

**Author(s)**

Jacob Martin

**Source**

Generated in `data-raw/generate_example_data.R`.

---

example_demographics	<i>Example demographics dataset</i>
----------------------	-------------------------------------

---

**Description**

A simulated employee survey dataset with 500 rows spanning six departments and four job levels. Designed to showcase violin, box, `yPlot`, density, and histogram plot modules with realistic numeric distributions.

**Usage**

```
example_demographics
```

**Format**

A data frame with 500 rows and 9 columns:

**department** Employee department (factor: Engineering, Marketing, Sales, HR, Finance, Operations)

**job\_level** Job seniority level (factor: Junior, Mid, Senior, Lead)

**gender** Employee gender (factor: Male, Female)

**age** Employee age in years

**salary** Annual salary in USD

**satisfaction** Job satisfaction score (1–10)

**performance** Performance rating (1–10)

**tenure\_years** Years with the company

**weekly\_hours** Average weekly hours worked (35–65)

**Author(s)**

Jared Andrews

**Source**

Simulated in data-raw/generate\_example\_data.R.

---

example\_iris

*Example grouped iris dataset*

---

**Description**

The classic iris dataset with an added 'Group' column to facilitate multi-group plot examples.

**Usage**

example\_iris

**Format**

A data frame with 150 rows and 6 columns:

**Sepal.Length** Sepal length in cm

**Sepal.Width** Sepal width in cm

**Petal.Length** Petal length in cm

**Petal.Width** Petal width in cm

**Species** Species of the iris (factor: setosa, versicolor, virginica)

**Group** Group assignment (factor: A, B, C, D)

**Author(s)**

Jared Andrews

**Source**

Generated from the classic iris dataset.

---

example\_markers

*Example single-cell marker gene dataset for dot plots*

---

**Description**

A simulated single-cell marker-gene expression dataset with 104 rows covering eight immune cell types and thirteen canonical marker genes. Each cell type strongly expresses its own marker genes (high average expression and percent expressed) and weakly expresses the rest, making it a realistic example for `plotthis.DotPlotApp()` where dot size encodes the percent of cells expressing a gene and dot fill encodes average expression.

**Usage**

```
example_markers
```

**Format**

A data frame with 104 rows and 4 columns:

**cell\_type** Immune cell type (factor: CD4 T, CD8 T, B, NK, Monocyte, Dendritic, Plasma, Platelet)

**gene** Marker gene symbol (factor with 13 levels, e.g. CD3D, MS4A1, NKG7, LYZ, MZB1, PPBP)

**avg\_expression** Average expression of the gene in the cell type

**pct\_expressed** Percent of cells in the cell type expressing the gene

**Author(s)**

Jacob Martin

**Source**

Simulated in data-raw/generate\_example\_data.R.

---

`example_mtcars`*Example mtcars dataset with factors*

---

**Description**

The classic mtcars dataset with key numeric columns converted to factors for categorical plotting examples.

**Usage**`example_mtcars`**Format**

A data frame with 32 rows and 11 columns:

**mpg** Miles per gallon

**cyl** Number of cylinders (factor)

**disp** Displacement (cubic inches)

**hp** Gross horsepower

**drat** Rear axle ratio

**wt** Weight (1000 lbs)

**qsec** 1/4 mile time

**vs** Engine (0 = V-shaped, 1 = straight) (factor)

**am** Transmission (0 = automatic, 1 = manual) (factor)

**gear** Number of forward gears (factor)

**carb** Number of carburetors (factor)

**Author(s)**

Jared Andrews

**Source**

Generated from the classic mtcars dataset.

---

example_population	<i>Example population dataset A simulated population dataset with 400 rows covering 50 years and 8 age groups. Designed for line, area, and stacked bar plot examples.</i>
--------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------

---

**Description**

Example population dataset A simulated population dataset with 400 rows covering 50 years and 8 age groups. Designed for line, area, and stacked bar plot examples.

**Usage**

```
example_population
```

**Format**

A data frame with 400 rows and 4 columns:

**year** Year of the population record (factor: 1975–2024)

**age\_group** Age group category (factor: 0-9, 10-17, 18-34, 35-44, 45-54, 55-64, 65-74, 75+)

**count** Population count for the given year and age group

**record\_id** Unique identifier for each population record

**Author(s)**

Jared Andrews

**Source**

Generated in data-raw/generate\_example\_data.R.

---

example_rnaseq	<i>Example RNA-seq dataset for the RNA-seq showcase app</i>
----------------	-------------------------------------------------------------

---

**Description**

A simulated pseudo-bulk RNA-seq dataset with 288 rows covering six immune cell types, eight canonical marker genes, two conditions (Healthy / Disease), and three biological replicates per condition. Marker genes are strongly expressed in their canonical cell type; Disease replicates include a simulated ~1.2 log<sub>2</sub>FC upregulation for marker genes, making biological comparisons visually informative.

**Usage**

```
example_rnaseq
```

**Format**

A data frame with 288 rows and 7 columns:

**cell\_type** Immune cell type (factor: CD4 T, CD8 T, B Cell, NK Cell, Monocyte, pDC)

**gene** Gene symbol (factor: CD3D, CD8A, MS4A1, NKG7, LYZ, LILRA4, CD14, GNLY)

**condition** Experimental condition (factor: Healthy, Disease)

**replicate** Biological replicate (factor: Rep1, Rep2, Rep3)

**log2\_cpm** Simulated log2 counts-per-million expression value

**avg\_expression** Mean log2\_cpm across replicates for this cell\_type × gene × condition

**neg\_log10\_pval** Simulated  $-\log_{10}(p)$  value for differential expression summaries

**Details**

The dataset is designed to simultaneously support three VizModules plot types:

- DotPlot — summarised avg\_expression and pct\_expressed columns per cell type × gene × condition combination.
- yPlot — per-replicate log2\_cpm values grouped by cell\_type and coloured by condition.
- DensityPlot — per-replicate log2\_cpm values grouped by condition and faceted by cell\_type.

**Author(s)**

Jacob Martin

**Source**

Simulated in data-raw/generate\_example\_data.R.

---

example\_roles

*Example roles dataset for ternary plots*

---

**Description**

A dataset of role proportions (journalist, developer, designer) for eleven individuals across two teams, suitable for ternary plot examples.

**Usage**

example\_roles

**Format**

A data frame with 11 rows and 5 columns:

**journalist** Journalist role proportion

**developer** Developer role proportion

**designer** Designer role proportion

**label** Point label (point 1 through point 11)

**team** Team assignment (Team A or Team B)

**Author(s)**

Jacob Martin

**Source**

Generated in data-raw/generate\_example\_data.R.

---

example_sales	<i>Example sales dataset</i>
---------------	------------------------------

---

**Description**

A simulated product-sales dataset (720 rows total). Designed to showcase bar, box, violin, area, line, scatter, split-bar, density, and histogram plot modules.

**Usage**

```
example_sales
```

**Format**

A data frame with 720 rows and 7 columns:

**region** Region of the sale (factor: North, South, East, West, Central, International)

**revenue** Revenue for month

**year** The year

**month** The month

**units** Units sold

**sale\_id** Unique sale identifier

**product\_line** Product line (factor: Gadgets, Widgets, Doohickeys)

**Author(s)**

Jared Andrews

**Source**

Generated in data-raw/generate\_example\_data.R.

---

`example_school_earnings`*Example school earnings dataset for dumbbell plots*

---

**Description**

A small dataset of median annual earnings for men and women at six universities, suitable for dumbbell plot examples.

**Usage**`example_school_earnings`**Format**

A data frame with 6 rows and 4 columns:

**School** University name

**Women** Median earnings for women (thousands of USD)

**Men** Median earnings for men (thousands of USD)

**Group** University type (STEM-heavy or Liberal Arts)

**Author(s)**

Jacob Martin

**Source**

Generated in `data-raw/generate_example_data.R`.

---

`example_skills`*Example multi-player skills dataset for radar plots*

---

**Description**

A dataset of skill ratings across five categories for three players, suitable for radar/spider chart examples.

**Usage**`example_skills`

**Format**

A data frame with 15 rows and 3 columns:

**category** Skill category (Speed, Strength, Defense, Stamina, Agility)

**value** Skill rating (1-10)

**player** Player identifier (Player A, B, or C)

**Author(s)**

Jacob Martin

**Source**

Simulated in data-raw/generate\_example\_data.R.

---

generate\_pair\_strings *Generate comparison pair strings from data columns*

---

**Description**

Creates formatted pair strings for populating the comparison selector UI. Handles both standard x-axis comparisons and nested group.by comparisons.

**Usage**

```
generate_pair_strings(df, x, group.by = NULL)
```

**Arguments**

df	Data frame containing the data.
x	Character; x-axis column name.
group.by	Character or NULL; nested grouping column.

**Value**

A character vector of pair strings in "group1 vs group2" format.

**Author(s)**

Jared Andrews

**Examples**

```
generate_pair_strings(example_iris, x = "Species")
```

---

get_documentation	<i>Extract parameter documentation from an R function help page</i>
-------------------	---------------------------------------------------------------------

---

**Description**

Parses the Rd documentation for a given function and extracts parameter descriptions for specified parameter names.

**Usage**

```
get_documentation(package_name, type = "param", selected = NULL, cap = FALSE)
```

**Arguments**

package_name	A string in the format "package::function" indicating which function's documentation to parse.
type	The type of documentation section to extract. Currently only "param" is supported.
selected	A list of parameter names to extract. Note that co-documented parameters (e.g., x.by and y.by) should be grouped together in a vector within the list or an error will be thrown by <code>extract_roc_text</code> .
cap	Logical; if TRUE, capitalize the first letter of each description.

**Value**

A named list where names are parameter names and values are their documentation strings. Returns empty strings for parameters not found in the documentation.

**Author(s)**

Jacob Martin, Jared Andrews

---

is_pure_type	<i>Check if column inputs contain mixed data types</i>
--------------	--------------------------------------------------------

---

**Description**

This function validates that a vector of column names from a data frame contains columns of only one data type category: either all numeric OR all categorical (factor/character). Returns FALSE for mixed numeric + categorical columns. Single columns always return TRUE. Used for Shiny plotting module input validation.

**Usage**

```
is_pure_type(inputs, d)
```

**Arguments**

`inputs` Character vector of column names to validate.  
`d` Data frame containing the columns specified in `inputs`.

**Value**

Logical scalar: TRUE if all numeric OR all categorical (factor/character); FALSE if mixed numeric + categorical/factor detected.

**Author(s)**

Jacob Martin

**See Also**

[for](#)

**Examples**

```
df <- data.frame(num1 = 1:3, num2 = 4:6, cat1 = letters[1:3], fac1 = factor(1:3))
is_pure_type(c("num1", "num2"), df) # TRUE (all numeric)
is_pure_type(c("cat1", "fac1"), df) # TRUE (all categorical)
is_pure_type(c("num1"), df) # TRUE (single)
is_pure_type(c("num1", "cat1"), df) # FALSE (mixed numeric + cat)
```

---

linePlot

*Create an Interactive Line Plot with plotly*

---

**Description**

Generates a customizable interactive line plot using plotly, supporting grouping, faceting, axis adjustments, and color palettes.

**Usage**

```
linePlot(
  data,
  x,
  y,
  palette.selection,
  plot.mode = "lines",
  line.type = "solid",
  colour.group.by = NULL,
  show.legend = TRUE,
  facet.by = NULL,
  facet.scales = "fixed",
```

```

facet.nrow = NULL,
facet.ncol = NULL,
subplot.margin = 0.05,
axis.showline = TRUE,
axis.mirror = TRUE,
axis.linecolor = "black",
axis.linewidth = 0.5,
axis.tickfont.size = 12,
axis.tickfont.color = "black",
axis.tickfont.family = "Arial",
axis.tickangle.x = 0,
axis.tickangle.y = 0,
axis.ticks = "outside",
axis.tickcolor = "black",
axis.ticklen = 5,
axis.tickwidth = 1,
show.grid.x = TRUE,
show.grid.y = TRUE,
title.text = "",
title.font.size = 14,
title.font.family = "Arial",
title.font.color = "black",
title.x.position = 0.47,
y.title = NULL,
x.title = NULL,
flip.x = FALSE,
flip.y = FALSE,
x.adjustment = NULL,
y.adjustment = NULL,
color.adjustment = NULL,
order.by = NULL,
error.colour = NULL,
error.width = NULL,
error.bar = FALSE
)

```

### Arguments

<code>data</code>	A data.frame or tibble containing the data to plot.
<code>x</code>	Character vector of column name(s) for the x-axis. Multiple columns create separate traces.
<code>y</code>	Character vector of column name(s) for the y-axis. Multiple columns create separate traces.
<code>palette.selection</code>	Character vector of hex colors for line colors. Used to assign colors to groups or traces.
<code>plot.mode</code>	Character, plotly mode for plot type. Options: "lines", "markers", "lines+markers". Default: "lines".

<code>line.type</code>	Character, line style. Options: "solid", "dot", "dash", "longdash", "dashdot", "longdashdot". Default: "solid".
<code>colour.group.by</code>	Character or formula, column name(s) to group lines by color. Can be a formula like <code>~ column_name</code> . Ignored if multiple x or y columns are provided. Default: NULL.
<code>show.legend</code>	Logical, whether to display the legend. Default: TRUE.
<code>facet.by</code>	Optional character, column name to facet plots by. Creates subplots for each unique value. Default: NULL.
<code>facet.scales</code>	Character, controls axis scaling across facets. Options: "fixed" (same for all), "free" (independent), "free_x" (independent x-axis), "free_y" (independent y-axis). Default: "fixed".
<code>facet.nrow</code>	Optional integer, number of rows in the faceted subplot grid. If NULL (default), a single row is used unless <code>facet.ncol</code> is supplied, in which case the number of rows is derived from the number of facet levels.
<code>facet.ncol</code>	Optional integer, number of columns in the faceted subplot grid. If NULL (default), columns are derived from <code>facet.nrow</code> and the number of facet levels. Only one of <code>facet.nrow</code> / <code>facet.ncol</code> needs to be set; if both are provided, <code>facet.nrow</code> takes precedence.
<code>subplot.margin</code>	Numeric, spacing between facet panels as a fraction of the plot area. May be a single value (applied to both directions) or a length-2 vector <code>c(horizontal, vertical)</code> to control the gap between columns and rows separately. Default: 0.05.
<code>axis.showline</code>	Logical, whether to show axis border lines. Default: TRUE.
<code>axis.mirror</code>	Logical, whether to mirror axis lines on opposite side of plot. Default: TRUE.
<code>axis.linecolor</code>	Character, hex color for axis lines. Default: "black".
<code>axis.linewidth</code>	Numeric, width of axis lines in pixels. Default: 0.5.
<code>axis.tickfont.size</code>	Numeric, font size for axis tick labels. Default: 12.
<code>axis.tickfont.color</code>	Character, hex color for axis tick labels. Default: "black".
<code>axis.tickfont.family</code>	Character, font family for axis tick labels. Default: "Arial".
<code>axis.tickangle.x</code>	Numeric, rotation angle for x-axis tick labels in degrees. Default: 0.
<code>axis.tickangle.y</code>	Numeric, rotation angle for y-axis tick labels in degrees. Default: 0.
<code>axis.ticks</code>	Character, position of tick marks. Options: "outside", "inside", "none". Default: "outside".
<code>axis.tickcolor</code>	Character, hex color for tick marks. Default: "black".
<code>axis.ticklen</code>	Numeric, length of tick marks in pixels. Default: 5.
<code>axis.tickwidth</code>	Numeric, width of tick marks in pixels. Default: 1.
<code>show.grid.x</code>	Logical, whether to show gridlines on the x-axis. Default: TRUE.

<code>show.grid.y</code>	Logical, whether to show gridlines on the y-axis. Default: TRUE.
<code>title.text</code>	Character, main title text for the plot. Default: "".
<code>title.font.size</code>	Numeric, font size for plot title. Default: 14.
<code>title.font.family</code>	Character, font family for plot title. Default: "Arial".
<code>title.font.color</code>	Character, hex color for plot title text. Default: "black".
<code>title.x.position</code>	Numeric, horizontal position of the plot title in paper coordinates (0 = left, 1 = right). Default: 0.47.
<code>y.title</code>	Optional character, label for y-axis. If NULL, auto-generated from column name. When x is a single categorical column, the plotted y-values are per-group means, so the title is wrapped as <code>mean(&lt;y.title&gt;)</code> to accurately describe the summary displayed. Default: NULL.
<code>x.title</code>	Optional character, label for x-axis. If NULL, auto-generated from column name. Default: NULL.
<code>flip.x</code>	Logical, whether to reverse the x-axis direction. Default: FALSE.
<code>flip.y</code>	Logical, whether to reverse the y-axis direction. Default: FALSE.
<code>x.adjustment</code>	Optional character or function, transformation to apply to x values. Options: "log2", "log", "log10", "neg_log10", "log1p", "as.factor", "abs", "sqrt", or custom function. Default: NULL.
<code>y.adjustment</code>	Optional character or function, transformation to apply to y values. Options: "log2", "log", "log10", "neg_log10", "log1p", "as.factor", "abs", "sqrt", or custom function. Default: NULL.
<code>color.adjustment</code>	Optional character or function, transformation to apply to color grouping variable. Same options as <code>x.adjustment</code> and <code>y.adjustment</code> . Default: NULL.
<code>order.by</code>	Optional character vector, column name(s) to order data by before plotting. Default: NULL.
<code>error.colour</code>	hex colour input to set the colour of the error bars on a plot with a categorical X axis and only 1 Y axis variable
<code>error.width</code>	numeric input to set the width of the error bars on a plot with a categorical X axis and only 1 Y axis variable
<code>error.bar</code>	Boolean value to determine if error bars will be on or off on a plot with a categorical X axis and only 1 Y axis variable

**Value**

A plotly object representing the interactive line plot.

**Author(s)**

Jacob Martin, Jared Andrews

## Examples

```
palette <- plotthis::palette_list[["Set2"]]
fig <- linePlot(
  data = mtcars,
  x = "cyl",
  y = "mpg",
  plot.mode = "lines",
  line.type = "solid",
  colour.group.by = "mpg",
  palette.selection = palette,
  show.legend = TRUE
)
```

---

linePlotApp

*Create an example Modular linePlot Shiny Application*

---

## Description

This function generates a Shiny application with modular `linePlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive line plot.

## Usage

```
linePlotApp(data_list = NULL)
```

## Arguments

`data_list` An optional named list of data frames. If NULL (the default), `list("sales" = gallery_sales)` is used as example data.

## Details

When `data_list` is not provided (or NULL), the app launches with `gallery_sales` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## See Also

[linePlot\(\)](#), [linePlotInputsUI\(\)](#), [linePlotOutputUI\(\)](#), [linePlotServer\(\)](#)

## Examples

```
library(VizModules)
# Launch with default example data (example_sales):
app <- linePlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- linePlotApp(list("sales" = example_sales))
if (interactive()) runApp(app2)
```

---

linePlotInputsUI	<i>Input UI components for the linePlot module</i>
------------------	----------------------------------------------------

---

## Description

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `linePlotServer()` and `linePlotOutputUI()` functions.

## Usage

```
linePlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `linePlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

### Plot parameters and defaults

The following `linePlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `x` - X-axis variable(s) (UI: "Select X values", defaults key: `x.value`, default: 1st column, multiple: TRUE)
- `y` - Y-axis variable(s) (UI: "Select Y values", defaults key: `y.value`, default: 2nd column, multiple: TRUE)
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `group.by` - Grouping variable (UI: "Group by", default: 1st categorical variable)
- `order.by` - Order by Y values (UI: "Order by Y", default: FALSE)
- `x.adjustment` - X-axis adjustment function (UI: "X Adjustment", default: "")
- `y.adjustment` - Y-axis adjustment function (UI: "Y Adjustment", default: "")
- `facet.by` - Faceting variable (UI: "Facet by", default: "")
- `facet.scales` - Facet scale behavior (UI: "Facet scales", default: "fixed")
- `facet.nrow` - Number of rows in the facet grid (UI: "Rows", default: NULL; blank = auto)
- `facet.ncol` - Number of columns in the facet grid (UI: "Columns", default: NULL; blank = auto)
- `plot.mode` - Plot type (UI: "Plot type", default: "lines")
- `line.type` - Line type (UI: "Line type", default: "solid")
- `error.bar` - Show error bars (UI: "Error Bars", default: TRUE; requires a categorical X and a single Y)
- `error.colour` - Error bar color (UI: "Error Bar Colour", default: "#000000")
- `error.width` - Error bar cap width (UI: "Error Bar Width", default: 1)
- `palette.selection` - Color palette (UI: palette picker, derived from palette)
- `axis.showline` - Show axis border lines (UI: "Show Axis Borders", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror Axis Borders", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis Line Color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis Line Width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick Label Size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick Label Color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick Label Font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X Tick Label Angle", default: 0)

- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y Tick Label Angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick Position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick Mark Color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick Mark Length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick Mark Width", default: 1)
- `facet.title.font.size` - Facet subplot title font size (UI: "Facet Subplot Title Size", default: 18)
- `facet.title.font.color` - Facet subplot title font color (UI: "Facet Title Color", default: "#000000")
- `facet.title.font.family` - Facet subplot title font family (UI: "Facet Title Font", default: "Arial")
- `show.grid.x` - Show X-axis gridlines (UI: "Show X Gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis gridlines (UI: "Show Y Gridlines", default: TRUE)
- `grid.color` - Gridline color (UI: "Gridline Color", default: "#CCCCCC")
- `x.title` - X-axis title (auto-calculated from data)
- `y.title` - Y-axis title (auto-calculated from data)
- `flip.x` - Flip X-axis (UI: "Flip X", default: FALSE)
- `flip.y` - Flip Y-axis (UI: "Flip Y", default: FALSE)

### Parameters controlling additional functionality

The following parameters implementing plotly-specific features are also available:

- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line Types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line Types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line Types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[linePlot\(\)](#), [organize\\_inputs\(\)](#), [linePlotOutputUI\(\)](#), [linePlotServer\(\)](#), [linePlotApp\(\)](#)

**Examples**

```
library(VizModules)
data(mtcars)
linePlotInputsUI("linePlot", mtcars)
```

---

linePlotOutputUI      *Output UI components for the linePlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
linePlotOutputUI(id, resizable = TRUE)
```

**Arguments**

id	The ID for the Shiny module.
resizable	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery_resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny plotlyOutput for the linePlot

**Author(s)**

Jacob Martin

---

linePlotServer	<i>Server logic for linePlot module</i>
----------------	-----------------------------------------

---

**Description**

Server logic for linePlot module

**Usage**

```
linePlotServer(id, data, hide.inputs = NULL, hide.tabs = NULL, defaults = NULL)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The `moduleServer` function for the `linePlot` module.

**Author(s)**

Jacob Martin

**See Also**

[linePlot\(\)](#), [linePlotInputsUI\(\)](#), [linePlotOutputUI\(\)](#), [linePlotApp\(\)](#)

---

module_tack_ui	<i>Create standard tack UI for module inputs</i>
----------------	--------------------------------------------------

---

### Description

Generates a consistent set of control buttons for VizModules that includes Auto Update toggle, Update and Reset buttons, and a full source download button (self-contained HTML of the plot, source data, and statistics).

### Usage

```
module_tack_ui(ns, defaults = NULL)
```

### Arguments

ns	Namespace function from the module (e.g., ns <- NS(id)).
defaults	Optional named list of default values. Reserved for future use.

### Value

A Shiny tagList containing the standard control buttons and inputs.

### Author(s)

Jared Andrews

### Examples

```
library(VizModules)
library(shiny)
ns <- NS("myModule")
module_tack_ui(ns)
```

---

multiColorPicker	<i>Compact multi-group color picker input</i>
------------------	-----------------------------------------------

---

### Description

Build a compact Shiny input that assigns colors to a set of groups using a palette or manual hex pickers. The value returned to input[[inputId]] is a named character vector of hex colors keyed by group.

**Usage**

```
multiColorPicker(  
  inputId,  
  label = NULL,  
  groups,  
  palette_options = NULL,  
  selected_palette = NULL,  
  colors = NULL,  
  width = NULL,  
  show_text = TRUE,  
  compact = FALSE,  
  panel = TRUE  
)
```

**Arguments**

inputId	Character. Shiny input id.
label	Optional label displayed above the control.
groups	Character or factor vector of group names.
palette_options	Named list of palettes (each a character vector of colors). Defaults to the palettes from <a href="#">default_palettes()</a> .
selected_palette	Optional name of the palette to preselect.
colors	Optional named vector of starting colors. Values are matched to groups by name when provided.
width	Optional CSS width for the container.
show_text	Logical. If TRUE, show editable hex text inputs beside the color pickers.
compact	Logical. If TRUE, renders a tighter layout with reduced spacing, smaller controls, and narrower palette selector.
panel	Logical. If FALSE, removes the surrounding panel/well styling (border, padding, background).

**Value**

A UI element that produces a named character vector of colors.

**Author(s)**

Jared Andrews

**Examples**

```
if (interactive()) {  
  library(shiny)  
  groups <- c("setosa", "virginica", "versicolor")  
}
```

```

ui <- fluidPage(
  multiColorPicker(
    "species_cols",
    "Species colors",
    groups = groups,
    selected_palette = "dittoColors"
  ),
  verbatimTextOutput("chosen")
)

server <- function(input, output, session) {
  output$chosen <- renderPrint(input$species_cols)
}

shinyApp(ui, server)
}

```

---

organize\_inputs

*Organize arbitrary Shiny inputs into a grid layout*


---

## Description

Organize arbitrary Shiny inputs into a grid layout

## Usage

```

organize_inputs(
  tag.list,
  id = NULL,
  title = NULL,
  tack = NULL,
  columns = NULL,
  rows = NULL
)

```

## Arguments

tag.list	A tagList containing UI inputs or a named list containing multiple tagLists containing UI inputs.
id	An optional ID for the tabsetPanel if a named list is provided.
title	An optional title for the grid, should be a UI element, e.g. h3("Title").
tack	An optional UI input to tack onto the end of the grid.
columns	Number of columns.
rows	Number of rows.

## Value

A Shiny tagList with inputs organized into a grid, optionally nested inside a tabsetPanel.

**Author(s)**

Jared Andrews

**Examples**

```
library(VizModules)
# Example 1: Basic usage with a simple grid
ui.inputs <- tagList(
  textInput("name", "Name"),
  numericInput("age", "Age", value = 30),
  selectInput("gender", "Gender", choices = c("Male", "Female", "Other"))
)
organize_inputs(ui.inputs, columns = 2, rows = 2)

# Example 2: Using a named list to create tabs
ui.inputs.tabs <- list(
  Personal = tagList(
    textInput("firstname", "First Name"),
    textInput("lastname", "Last Name")
  ),
  Settings = tagList(
    checkboxInput("newsletter", "Subscribe to newsletter", value = TRUE),
    sliderInput("volume", "Volume", min = 0, max = 100, value = 50)
  )
)
organize_inputs(ui.inputs.tabs, columns = 1)

# Example 3: Adding an additional UI element with 'tack'
additional.ui <- actionButton("submit", "Submit")
organize_inputs(ui.inputs, tack = additional.ui, columns = 3)

# Example 4: Handling a case with more inputs than grid cells
many.inputs <- tagList(replicate(10, textInput("input", "Input")))
organize_inputs(many.inputs, columns = 3) # Creates more than one row
```

---

parallelCoordinatesPlot

*Create an Interactive Parallel Coordinates Plot with plotly*

---

**Description**

Generates a customizable interactive parallel coordinates plot using plotly, supporting dimension selection, color mapping, and font styling.

**Usage**

```
parallelCoordinatesPlot(
  data,
```

```

dimensions,
color.by = NULL,
color.scale = "Viridis",
palette.selection = NULL,
line.opacity = 0.5,
line.width = 1,
show.colorbar = TRUE,
label.font.size = 12,
label.font.color = "black",
label.font.family = "Arial",
tick.font.size = 10,
tick.font.color = "black",
tick.font.family = "Arial",
title.text = "",
title.font.size = 16,
title.font.family = "Arial",
title.font.color = "black",
bgcolor = "#FFFFFF"
)

```

### Arguments

<code>data</code>	A data.frame or tibble containing the data to plot.
<code>dimensions</code>	Character vector of column names to use as dimensions (axes). Must contain at least two columns. Non-numeric columns are mapped to integers.
<code>color.by</code>	Optional character, column name to color lines by. Numeric columns use a continuous colorscale ( <code>color.scale</code> ); categorical columns use a discrete palette ( <code>palette.selection</code> ) and are displayed with category names on the colorbar. Default: NULL.
<code>color.scale</code>	Character, plotly colorscale name for line coloring when <code>color.by</code> is numeric. Options include "Viridis", "Cividis", "Inferno", "Magma", "Plasma", "Blues", "Greens", "Reds", "Oranges", "RdBu", "RdYlBu", "Spectral", "Jet", "Hot", "Cool", "Portland". Default: "Viridis".
<code>palette.selection</code>	Character vector of hex colors used to color lines when <code>color.by</code> is categorical. May be unnamed (colors applied in order to the sorted unique levels) or named by level. If NULL, the plotly <code>color.scale</code> is used as a fallback. Default: NULL.
<code>line.opacity</code>	Numeric, opacity of lines between 0 and 1. Default: 0.5.
<code>line.width</code>	Numeric, width of lines in pixels. Default: 1.
<code>show.colorbar</code>	Logical, whether to show the colorbar. Default: TRUE.
<code>label.font.size</code>	Numeric, font size for dimension labels. Default: 12.
<code>label.font.color</code>	Character, hex color for dimension labels. Default: "black".
<code>label.font.family</code>	Character, font family for dimension labels. Default: "Arial".

`tick.font.size` Numeric, font size for axis tick labels. Default: 10.  
`tick.font.color` Character, hex color for axis tick labels. Default: "black".  
`tick.font.family` Character, font family for axis tick labels. Default: "Arial".  
`title.text` Character, main title text for the plot. Default: "".  
`title.font.size` Numeric, font size for plot title. Default: 16.  
`title.font.family` Character, font family for plot title. Default: "Arial".  
`title.font.color` Character, hex color for plot title text. Default: "black".  
`bgcolor` Character, hex color for the plot background. Default: "#FFFFFF".

### Value

A plotly object representing the interactive parallel coordinates plot.

### Author(s)

Jacob Martin, Jared Andrews

### Examples

```
fig <- parallelCoordinatesPlot(  
  data = mtcars,  
  dimensions = c("mpg", "cyl", "disp", "hp", "wt"),  
  color.by = "mpg",  
  color.scale = "Viridis",  
  line.opacity = 0.6  
)
```

---

parallelCoordinatesPlotApp

*Create an example Modular parallelCoordinatesPlot Shiny Application*

---

### Description

This function generates a Shiny application with modular `parallelCoordinatesPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive parallel coordinates plot.

### Usage

```
parallelCoordinatesPlotApp(data_list = NULL)
```

## Arguments

`data_list` An optional named list of data frames. If NULL (the default), `list("sales" = example_sales)` is used as example data. Each data frame should contain at least two numeric or categorical columns.

## Details

When `data_list` is not provided (or NULL), the app launches with `gallery_sales` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## See Also

[parallelCoordinatesPlot\(\)](#), [parallelCoordinatesPlotInputsUI\(\)](#), [parallelCoordinatesPlotOutputUI\(\)](#), [parallelCoordinatesPlotServer\(\)](#)

## Examples

```
library(VizModules)
# Launch with default example data:
app <- parallelCoordinatesPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- parallelCoordinatesPlotApp(list("sales" = example_sales))
if (interactive()) runApp(app2)
```

---

`parallelCoordinatesPlotInputsUI`

*Input UI components for the parallelCoordinatesPlot module*

---

## Description

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `parallelCoordinatesPlotServer()` and `parallelCoordinatesPlotOutputUI()` functions.

## Usage

```
parallelCoordinatesPlotInputsUI(  
  id,  
  data,  
  defaults = NULL,  
  title = NULL,  
  columns = 2  
)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `parallelCoordinatesPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

## Plot parameters not implemented or with altered functionality

The following `parallelCoordinatesPlot()` parameters are not exposed as UI inputs:

- `title.text` - Plot title text (plotly allows interactive editing; use `defaults` to set)

## Plot parameters and defaults

The following `parallelCoordinatesPlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `dimensions` - Columns to use as axes (UI: "Select dimensions", multiple: TRUE)
- `color.by` - Column to color lines by (UI: "Color by", default: "")

- `color.scale` - Colorscale for lines when `color.by` is numeric (UI: "Color Scale", default: "Viridis")
- `palette.selection` - Discrete color palette used when `color.by` is categorical (UI: palette picker)
- `line.opacity` - Line opacity (UI: "Line opacity", default: 0.5)
- `line.width` - Line width (UI: "Line width", default: 1)
- `show.colorbar` - Show colorbar (UI: "Show colorbar", default: TRUE)
- `label.font.size` - Dimension label font size (UI: "Label font size", default: 12)
- `label.font.color` - Dimension label font color (UI: "Label font color", default: "black")
- `label.font.family` - Dimension label font family (UI: "Label font", default: "Arial")
- `tick.font.size` - Tick label font size (UI: "Tick font size", default: 10)
- `tick.font.color` - Tick label font color (UI: "Tick font color", default: "black")
- `tick.font.family` - Tick label font family (UI: "Tick font", default: "Arial")
- `bgcolor` - Plot background color (UI: "Background color", default: "#FFFFFF")

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[parallelCoordinatesPlot\(\)](#), [organize\\_inputs\(\)](#), [parallelCoordinatesPlotOutputUI\(\)](#), [parallelCoordinatesPlotApp\(\)](#)

**Examples**

```
library(VizModules)
parallelCoordinatesPlotInputsUI("parcoords", mtcars)
```

---

parallelCoordinatesPlotOutputUI

*Output UI components for the parallelCoordinatesPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
parallelCoordinatesPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

id	The ID for the Shiny module.
resizable	Logical; when TRUE (the default) the plot output is wrapped in <code>jquery_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the `parallelCoordinatesPlot`

**Author(s)**

Jacob Martin, Jared Andrews

---

`parallelCoordinatesPlotServer`  
*Server logic for parallelCoordinatesPlot module*

---

**Description**

Server logic for `parallelCoordinatesPlot` module

**Usage**

```
parallelCoordinatesPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

id	The ID for the Shiny module.
data	A reactive containing the data frame to plot.
hide.inputs	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
hide.tabs	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
defaults	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the parallelCoordinatesPlot module.

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[parallelCoordinatesPlot\(\)](#), [parallelCoordinatesPlotInputsUI\(\)](#), [parallelCoordinatesPlotOutputUI\(\)](#), [parallelCoordinatesPlotApp\(\)](#)

---

parse\_pair\_strings      *Parse pair strings from UI into list of length-2 vectors*

---

**Description**

Converts the "group1 vs group2" strings from the comparison selector back into a list of length-2 character vectors for [compute\\_pairwise\\_stats\(\)](#).

**Usage**

```
parse_pair_strings(pair_strings)
```

**Arguments**

pair\_strings      Character vector of pair strings from UI input.

**Value**

A list of length-2 character vectors, or NULL if input is empty.

**Author(s)**

Jared Andrews

**Examples**

```
parse_pair_strings(c("setosa vs versicolor", "versicolor vs virginica"))
```

---

piePlot	<i>Create a plotly pie chart</i>
---------	----------------------------------

---

## Description

Create a plotly pie chart

## Usage

```
piePlot(  
  df,  
  labels,  
  values,  
  colors = NULL,  
  palette = NULL,  
  hole = 0,  
  textinfo = "label+percent",  
  textposition = "auto",  
  insidetextorientation = "auto",  
  sort = TRUE,  
  direction = "counterclockwise",  
  rotation = 0,  
  show.legend = TRUE,  
  legend.orientation = "h",  
  legend.x = 0.5,  
  legend.y = -0.1,  
  legend.font.family = "Arial",  
  legend.font.size = 12,  
  legend.font.color = "#000000",  
  title.text = "",  
  title.font.family = "Arial",  
  title.font.size = 18,  
  title.font.color = "#000000",  
  title.x = 0.5,  
  text.font.family = "Arial",  
  text.font.size = 12,  
  text.font.color = "#000000",  
  slice.line.color = "#FFFFFF",  
  slice.line.width = 0  
)
```

## Arguments

df	A data frame where each row already represents a summarized slice (e.g., counts per category) with label and value columns.
labels	Character, name of the column to use for the slice labels.

values	Character, name of the column to use for the aggregated values (slice sizes).
colors	Optional character vector of hex colors for the slices. If named, values are matched to the values in labels; otherwise colours are recycled in data order.
palette	Optional character vector of fallback colors used when colors is not supplied or missing values are present.
hole	Numeric value between 0 and 1 for the hole size (0 for pie chart, >0 for donut chart). Default: 0.
textinfo	Character string specifying the text info to show on slices. Any combination of "label", "text", "value", "percent" joined with a "+" (e.g., "label+percent") or "none" to hide text. Default: "label+percent".
textposition	Character, position of the text relative to the slice. Options: "auto", "inside", "outside", or "none". Default: "auto".
insidetextorientation	Character, orientation for inside text. Options: "auto", "horizontal", "radial", or "tangential". Default: "auto".
sort	Logical, whether to sort slices by their values in descending order. Default: TRUE.
direction	Character, direction of slice progression. Options: "counterclockwise" or "clockwise". Default: "counterclockwise".
rotation	Numeric, starting angle of the first slice in degrees (0-360). Default: 0.
show.legend	Logical, whether to display the legend. Default: TRUE.
legend.orientation	Character, legend orientation. Options: "h" (horizontal) or "v" (vertical). Default: "h".
legend.x	Numeric, horizontal legend position offset (0-1, where 0=left, 1=right). Default: 0.5.
legend.y	Numeric, vertical legend position offset (-1 to 1). Default: -0.1.
legend.font.family	Character, font family for the legend text. Default: "Arial".
legend.font.size	Numeric, font size for the legend text. Default: 12.
legend.font.color	Character, hex color for the legend text. Default: "#000000".
title.text	Character, main plot title text. Default: "".
title.font.family	Character, font family for the title text. Default: "Arial".
title.font.size	Numeric, font size for the title text. Default: 18.
title.font.color	Character, hex color for the title text. Default: "#000000".
title.x	Numeric, horizontal position for the plot title (0-1, where 0=left, 0.5=center, 1=right). Default: 0.5.

`text.font.family`  
Character, font family for the slice labels. Default: "Arial".

`text.font.size` Numeric, font size for the slice labels. Default: 12.

`text.font.color`  
Character, hex color for the slice labels. Default: "#000000".

`slice.line.color`  
Character, hex color for slice borders. Default: "#FFFFFF" (white).

`slice.line.width`  
Numeric, width of slice borders in pixels. Set to 0 for no borders. Default: 0.

### Value

A plotly object.

### Author(s)

Jacob Martin, Jared Andrews

### Examples

```
status_counts <- data.frame(  
  status = c("Upregulated", "Downregulated", "Not significant"),  
  n = c(12, 7, 3)  
)  
  
piePlot(  
  df = status_counts,  
  labels = "status",  
  values = "n",  
  palette = c("#1B9E77", "#D95F02", "#7570B3"),  
  sort = FALSE,  
  title.text = "Genes by status"  
)
```

---

piePlotApp

*Create an example Modular piePlot Shiny Application*

---

### Description

This function generates a Shiny application with modular piePlot components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive pie plot.

### Usage

```
piePlotApp(data_list = NULL)
```

**Arguments**

`data_list` An optional named list of summary data frames (one row per slice). If NULL (the default), aggregated example data is used. Each data frame should already contain a label column and an aggregated numeric value column.

**Details**

When `data_list` is not provided (or NULL), the app launches with an aggregated `example_sales` dataset (revenue by product line). Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

**Value**

A Shiny app object.

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[piePlot\(\)](#), [piePlotInputsUI\(\)](#), [piePlotOutputUI\(\)](#), [piePlotServer\(\)](#)

**Examples**

```
library(VizModules)
# Launch with default example data:
app <- piePlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
sales_summary <- aggregate(revenue ~ product_line, example_sales, sum)
app2 <- piePlotApp(list("sales" = sales_summary))
if (interactive()) runApp(app2)
```

---

piePlotInputsUI

*Input UI components for the piePlot module*

---

**Description**

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `piePlotServer()` and `piePlotOutputUI()` functions.

**Usage**

```
piePlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation. Supply a summary table with one row per slice.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

**Details**

The user inputs for this module are separated from the outputs to allow for more flexible UI design. The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Provide summarized data (one row per slice) with columns for labels and aggregated values. Nearly all parameters for `piePlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

**Value**

A Shiny `tagList` containing the UI elements

**Plot parameters not implemented or with altered functionality**

The following `piePlot()` parameters are not exposed as UI inputs:

- `palette` - Color palette name; use `colors` via the color picker UI instead
- `legend.x` - Legend horizontal position offset (use `defaults` to set)
- `legend.y` - Legend vertical position offset (use `defaults` to set)
- `title.text` - Plot title text (plotly allows interactive editing; use `defaults` to set)

**Plot parameters and defaults**

The following `piePlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `labels` - Label column (UI: "Label column (summary data)", default: 2nd categorical column)
- `values` - Aggregated value column (UI: "Aggregated value column", default: 2nd numeric column)
- `sort` - Sort slices by value (UI: "Sort slices by value", default: TRUE)
- `direction` - Slice direction (UI: "Slice direction", default: "counterclockwise")
- `rotation` - Start angle in degrees (UI: "Start angle (degrees)", default: 0)

- `hole` - Center hole size for donut chart (UI: "Center hole size", default: 0)
- `colors` - Slice colors (UI: color picker, derived from palette)
- `slice.line.color` - Slice border color (UI: "Slice border color", default: "#FFFFFF")
- `slice.line.width` - Slice border width (UI: "Slice border width", default: 0)
- `textinfo` - Text to show on slices (UI: "Text to show on slices", default: c("label", "value", "percent"))
- `textposition` - Text position (UI: "Text position", default: "auto")
- `insidetextorientation` - Inside text orientation (UI: "Inside text orientation", default: "auto")
- `text.font.size` - Slice text size (UI: "Slice text size", default: 12)
- `text.font.family` - Slice text font (UI: "Slice text font", default: "Arial")
- `text.font.color` - Slice text color (UI: "Slice text color", default: "#000000")
- `title.x` - Title horizontal position (UI: "Title horizontal position", default: 0.5)
- `show.legend` - Show legend (UI: "Show legend", default: TRUE)
- `legend.orientation` - Legend orientation (UI: "Legend orientation", default: "h")
- `legend.font.family` - Legend font (UI: "Legend font", default: "Arial")
- `legend.font.size` - Legend font size (UI: "Legend font size", default: 12)
- `legend.font.color` - Legend font color (UI: "Legend font color", default: "#000000")

### Author(s)

Jacob Martin, Jared Andrews

### See Also

[piePlot\(\)](#), [organize\\_inputs\(\)](#), [piePlotOutputUI\(\)](#), [piePlotServer\(\)](#), [piePlotApp\(\)](#)

### Examples

```
library(VizModules)
pie_df <- as.data.frame(table(iris$Species))
names(pie_df) <- c("Species", "Count")
piePlotInputsUI("piePlot", pie_df)
```

---

piePlotOutputUI

*Output UI components for the piePlot module*

---

### Description

This should be placed in the UI where the plot should be shown.

### Usage

```
piePlotOutputUI(id, resizable = TRUE)
```

**Arguments**

id	The ID for the Shiny module.
resizable	Logical; when TRUE (the default) the plot output is wrapped in <code>jquery_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the piePlot

**Author(s)**

Jacob Martin, Jared Andrews

---

piePlotServer	<i>Server logic for piePlot module</i>
---------------	----------------------------------------

---

**Description**

Server logic for piePlot module

**Usage**

```
piePlotServer(id, data, hide.inputs = NULL, hide.tabs = NULL, defaults = NULL)
```

**Arguments**

id	The ID for the Shiny module.
data	A reactive containing the data frame to plot. Provide a summarized table with columns for labels and aggregated values.
hide.inputs	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
hide.tabs	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
defaults	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The `moduleServer` function for the piePlot module.

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[piePlot\(\)](#), [piePlotInputsUI\(\)](#), [piePlotOutputUI\(\)](#), [piePlotApp\(\)](#)

---

plotthis\_AreaPlotApp *Create an example Modular AreaPlot Shiny Application*

---

**Description**

This function generates a Shiny application with modular `plotthis::AreaPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive area plot.

**Usage**

```
plotthis_AreaPlotApp(data_list = NULL)
```

**Arguments**

<code>data_list</code>	An optional named list of data frames. If NULL (the default), <code>list("sales" = example_sales)</code> is used as example data.
------------------------	-----------------------------------------------------------------------------------------------------------------------------------

**Details**

When `data_list` is not provided (or NULL), the app launches with `example_sales` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

**Value**

A Shiny app object.

**Author(s)**

Jacob Martin, Jared Andrews

**Examples**

```
library(VizModules)
# Launch with default example data:
app <- plotthis_AreaPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_AreaPlotApp(list("sales" = example_sales))
if (interactive()) runApp(app2)
```

---

`plotthis_AreaPlotInputsUI`*Input UI components for the AreaPlot module*

---

### Description

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `plotthis_AreaPlotServer()` and `plotthis_AreaPlotOutputUI()` functions.

### Usage

```
plotthis_AreaPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

### Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

### Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::AreaPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

### Value

A Shiny `tagList` containing the UI elements

### Plot parameters not implemented or with altered functionality

The following `plotthis::AreaPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)
- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)

- `split_by` - Split variable (returns a patchwork object, not supported in plotly), use `facet_by` instead
- `design` - Only applies if `split_by` is used
- `split_by_sep` - Only applies if `split_by` is used
- `axes` - Only applies if `split_by` is used
- `axis_titles` - Only applies if `split_by` is used
- `guides` - Only applies if `split_by` is used
- `byrow` - Only applies if `split_by` is used
- `nrow` - Only applies if `split_by` is used
- `ncol` - Only applies if `split_by` is used
- `x_sep` - Separator for multiple x columns (not yet implemented)
- `group_by_sep` - Separator for multiple `group_by` columns (not yet implemented)
- `group_name` - Group/fill legend name (not yet implemented)
- `palette` - Managed internally via the palette selection UI
- `palreverse` - Reverse the color palette (not yet implemented)
- `x_text_angle` - X-axis text angle (handled by `axis.tickangle.x`)
- `keep_empty` - Keep empty factor levels (not yet implemented)
- `keep_na` - Keep NA values (not yet implemented)
- `seed` - Random seed (not applicable)
- `combine` - Combine multiple plots (not applicable for plotly)
- `legend.direction` - Managed position of legend however this can be handled via plotly

### Plot parameters and defaults

The following `plotthis::AreaPlot()` parameters can be accessed via UI inputs and/or the defaults argument:

- `x` - X-axis variable (UI: "X values", default: 2nd categorical variable)
- `y` - Y-axis variable (UI: "Y values", default: 2nd numeric variable)
- `group_by` - Grouping variable for area fill (UI: "Group by", default: 3rd categorical variable or "")
- `facet_by` - Faceting variable (UI: "Facet by", default: "")
- `facet_scales` - Facet scale behavior (UI: "Facet scale", default: "fixed")
- `facet_ncol` - Number of facet columns (UI: "Columns", default: NULL)
- `facet_nrow` - Number of facet rows (UI: "Rows", default: NULL)
- `facet_byrow` - Facet ordering direction (UI: "Facet by row", default: TRUE)
- `palcolor` - Custom color values (UI: palette picker, derived from palette)
- `alpha` - Area fill transparency (UI: "Alpha", default: 1)
- `scale_y` - Scale y-axis by total (UI: "Scale y-axis by total", default: FALSE)

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show axis lines", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror axis lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X major gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y major gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis line color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis line width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick label size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick label color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick label font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis tick label angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis tick label angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick mark color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick mark length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick mark width", default: 1)
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")

- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

### Author(s)

Jacob Martin, Jared Andrews

### See Also

[plotthis::AreaPlot\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_AreaPlotOutputUI\(\)](#), [plotthis\\_AreaPlotServer\(\)](#), [plotthis\\_AreaPlotApp\(\)](#)

### Examples

```
library(VizModules)
# Needs at least 2 categorical variables for grouping and x-axis
mtcars$cyl <- as.factor(mtcars$cyl)
mtcars$gear <- as.factor(mtcars$gear)
plotthis_AreaPlotInputsUI("areaPlot", mtcars)
```

---

plotthis\_AreaPlotOutputUI

*Output UI components for the AreaPlot module*

---

### Description

This should be placed in the UI where the plot should be shown.

### Usage

```
plotthis_AreaPlotOutputUI(id, resizable = TRUE)
```

### Arguments

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery_resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

### Value

A Shiny `plotlyOutput` for the `AreaPlot`

**Author(s)**

Jacob Martin

---

plotthis\_AreaPlotServer  
*Server logic for AreaPlot module*

---

**Description**

Server logic for AreaPlot module

**Usage**

```
plotthis_AreaPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**The `moduleServer` function for the AreaPlot module.**Author(s)**

Jacob Martin, Jared Andrews

---

plotthis\_BarPlotApp    *Create an example Modular BarPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular `plotthis::BarPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive bar plot.

## Usage

```
plotthis_BarPlotApp(data_list = NULL)
```

## Arguments

`data_list`        An optional named list of data frames. If NULL (the default), `list("Bar" = example_bar)` is used as example data.

## Details

When `data_list` is not provided (or NULL), the app launches with `example_bar` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## Examples

```
library(VizModules)
# Launch with default example data:
app <- plotthis_BarPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_BarPlotApp(list("Bar" = example_bar))
if (interactive()) runApp(app2)
```

---

`plotthis_BarPlotInputsUI`*Input UI components for the BarPlot module*

---

## Description

This should be placed in the UI where the inputs should be shown, with an `id` that matches the `id` used in the `plotthis_BarPlotServer()` and `plotthis_BarPlotOutputUI()` functions.

## Usage

```
plotthis_BarPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::BarPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

## Plot parameters not implemented or with altered functionality

The following `plotthis::BarPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)
- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)

- `position` - Bar position (auto, stack, dodge, fill) (not yet implemented)
- `position_dodge_preserve` - Preserve bar width when dodging (not yet implemented)
- `x_sep` - Separator for multiple x columns (not yet implemented)
- `group_by_sep` - Separator for multiple `group_by` columns (not yet implemented)
- `split_by_sep` - Separator for multiple `split_by` columns (not yet implemented)
- `fill_name` - Name of the fill legend (not yet implemented)
- `line_name` - Name of line (not yet implemented)
- `label` - Bar labels on top (not yet implemented)
- `label_nudge` - Label nudge distance (not yet implemented)
- `label_fg` - Label foreground color (not yet implemented)
- `label_size` - Label size (not yet implemented)
- `label_bg` - Label background color (not yet implemented)
- `label_bg_r` - Label background radius (not yet implemented)
- `group_name` - Group legend name (not yet implemented)
- `facet_args` - Additional facet arguments (not yet implemented)
- `add_bg` - Add background stripes (not yet implemented)
- `bg_palette` - Background palette (not yet implemented)
- `bg_palcolor` - Background palette colors (not yet implemented)
- `bg_alpha` - Background alpha (not yet implemented)
- `add_line` - Add horizontal line (not yet implemented)
- `line_color` - Horizontal line color (not yet implemented)
- `line_width` - Horizontal line width (not yet implemented)
- `line_type` - Horizontal line type (not yet implemented)
- `add_trend` - Add trend line (not yet implemented)
- `trend_color` - Trend line color (not yet implemented)
- `trend_linewidth` - Trend line width (not yet implemented)
- `trend_ptsize` - Trend point size (not yet implemented)
- `theme` - ggplot2 theme (managed internally)
- `theme_args` - Theme arguments (not yet implemented)
- `palette` - Managed internally via the palette selection UI
- `x_text_angle` - X-axis text angle (handled by `axis.tickangle.x`)
- `legend.direction` - Legend orientation (plotly allows interactive adjustment)
- `keep_empty` - Keep empty factor levels (not yet implemented)
- `keep_na` - Keep NA values (not yet implemented)
- `combine` - Combine multiple plots (not applicable for plotly)
- `nrow` - Only applies if `split_by` is used with `combine`
- `ncol` - Only applies if `split_by` is used with `combine`

- byrow - Only applies if split\_by is used with combine
- seed - Random seed (not applicable)
- axes - Only applies if split\_by is used with combine
- axis\_titles - Only applies if split\_by is used with combine
- guides - Only applies if split\_by is used with combine
- design - Only applies if split\_by is used with combine

### Plot parameters and defaults

The following `plotthis::BarPlot()` parameters can be accessed via UI inputs and/or the defaults argument:

- x - X-axis variable (UI: "X values", default: 2nd categorical variable)
- y - Y-axis variable (UI: "Y values", default: 2nd numeric variable)
- group\_by - Grouping variable for bar fill (UI: "Group by", default: 2nd categorical variable)
- fill\_by - Variable used to fill the bars (UI: "Fill by", default: "")
- flip - Flip/swap the x and y axes (UI: "Rotate (swap X/Y)", default: FALSE)
- split\_by - Split variable for separate plots (UI: "Split by", default: "")
- facet\_by - Faceting variable (UI: "Facet by", default: "")
- facet\_scales - Facet scale behavior (UI: "Facet scale", default: "fixed")
- facet\_ncol - Number of facet columns (UI: "Facet number of columns", default: NULL)
- facet\_nrow - Number of facet rows (UI: "Facet number of rows", default: NULL)
- facet\_byrow - Facet ordering direction (UI: "Facet by row", default: TRUE)
- palcolor - Custom color values (UI: palette picker, derived from palette)
- palreverse - Reverse the color palette (UI: "Reverse palette", default: FALSE)
- alpha - Bar fill transparency (UI: "Alpha", default: 1)
- width - Bar width (UI: "Width", default: NA)
- expand - Axis expansion values (UI: "Expand", default: "")
- y\_min - Y-axis minimum value (UI: "Y-axis min", default: 0)
- y\_max - Y-axis maximum value (UI: "Y-axis max", default: max of data)

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- title.font.size - Plot title font size (UI: "Title Size", default: 26)
- title.font.family - Font family for title text (UI: "Title Font", default: "Arial")
- title.font.color - Color for plot title (UI: "Title Color", default: "#000000")
- axis.title.font.size - Axis title font size (UI: "Axis Title Size", default: 18)
- axis.title.font.color - Axis title font color (UI: "Axis Title Color", default: "#000000")

- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show axis lines", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror axis lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X major gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y major gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis line color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis line width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick label size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick label color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick label font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis tick label angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis tick label angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick mark color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick mark length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick mark width", default: 1)
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[plotthis::BarPlot\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_BarPlotOutputUI\(\)](#), [plotthis\\_BarPlotServer\(\)](#), [plotthis\\_BarPlotApp\(\)](#)

**Examples**

```
library(VizModules)
data(mtcars)
plotthis_BarPlotInputsUI("BarPlot", mtcars)
```

---

plotthis\_BarPlotOutputUI

*Output UI components for the BarPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
plotthis_BarPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery_resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the BarPlot

**Author(s)**

Jacob Martin, Jared Andrews

---

`plotthis_BarPlotServer`*Server logic for BarPlot module*

---

**Description**

Server logic for BarPlot module

**Usage**

```
plotthis_BarPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The `moduleServer` function for the BarPlot module.

**Author(s)**

Jacob Martin, Jared Andrews

---

plotthis\_BoxPlotApp    *Create an example Modular BoxPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular `plotthis::BoxPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive box plot.

## Usage

```
plotthis_BoxPlotApp(data_list = NULL)
```

## Arguments

`data_list`        An optional named list of data frames. If NULL (the default), `list("demographics" = example_demographics)` is used as example data.

## Details

When `data_list` is not provided (or NULL), the app launches with `example_demographics` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## Examples

```
library(VizModules)
# Launch with default example data:
app <- plotthis_BoxPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_BoxPlotApp(list("demographics" = example_demographics))
if (interactive()) runApp(app2)
```

---

`plotthis_BoxPlotInputsUI`*Input UI components for the BoxPlot module*

---

### Description

This should be placed in the UI where the inputs should be shown, with an `id` that matches the `id` used in the `plotthis_BoxPlotServer()` and `plotthis_BoxPlotOutputUI()` functions.

### Usage

```
plotthis_BoxPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

### Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

### Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::BoxPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

### Value

A Shiny `tagList` containing the UI elements

### Plot parameters not implemented or with altered functionality

The following `plotthis::BoxPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)
- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)

- `x_sep` - Separator for x columns (not applicable in UI context)
- `in_form` - Data input format (not applicable - always long form)
- `split_by` - Split variable (returns a patchwork object, not supported in plotly), use `facet_by` instead
- `split_by_sep` - Only applies if `split_by` is used
- `symnum_args` - Significance symbol arguments (the Stats tab manages symbol display)
- `keep_empty` - Keep empty values (not implemented)
- `keep_na` - Keep NA values (not implemented)
- `group_by_sep` - Separator for group columns (not applicable in UI context)
- `group_name` - Group legend name (handled by plotly)
- `paired_by` - Pairing variable for paired tests (use the Stats tab "Paired Test" input instead)
- `x_text_angle` - X-axis text angle (handled by plotly axis settings)
- `step_increase` - Step increase for significance brackets (set via the Stats tab "Bracket Spacing")
- `base` - Base plot type box/violin/bar (fixed to "box" in this module)
- `fill_mode` - Fill mode for grouped data (handled automatically)
- `position_dodge_preserve` - Preserve dodge width (not implemented)
- `add_errorbar` - Add error bars (only for `base = "bar"`; not implemented)
- `errorbar_color` - Error bar color (not implemented)
- `errorbar_width` - Error bar cap width (not implemented)
- `errorbar_linewidth` - Error bar line width (not implemented)
- `theme` - ggplot2 theme (not applicable in plotly)
- `theme_args` - Theme arguments (not applicable in plotly)
- `palette` - Managed internally via the palette selection UI
- `palreverse` - Reverse the color palette (not implemented)
- `alpha` - Alpha transparency (not implemented in UI)
- `stack` - Stack boxplots (not implemented)
- `add_beeswarm` - Add beeswarm points (not implemented in UI)
- `beeswarm_method` - Beeswarm arrangement method (not implemented)
- `beeswarm_cex` - Beeswarm point size factor (not implemented)
- `beeswarm_priority` - Beeswarm priority order (not implemented)
- `beeswarm_dodge` - Beeswarm dodge width (not implemented)
- `add_trend` - Add trend line (not implemented in UI)
- `trend_color` - Trend line color (not implemented)
- `trend_linewidth` - Trend line width (not implemented)
- `trend_ptsize` - Trend point size (not implemented)
- `add_stat` - Add statistical annotation (not implemented)
- `stat_name` - Statistical test name (not implemented)

- `stat_color` - Statistical annotation color (not implemented)
- `stat_size` - Statistical annotation size (not implemented)
- `stat_stroke` - Statistical annotation stroke (not implemented)
- `stat_shape` - Statistical annotation shape (not implemented)
- `add_bg` - Add background shading (not implemented)
- `bg_palette` - Background palette (not implemented)
- `bg_palcolor` - Background color (not implemented)
- `bg_alpha` - Background transparency (not implemented)
- `add_line` - Add horizontal line (not implemented in UI - use Lines tab)
- `line_color` - Line color (not implemented)
- `line_width` - Line width (not implemented)
- `line_type` - Line type (not implemented)
- `comparisons` - `plotthis` pairwise comparisons are not passed; equivalent pairwise significance testing is provided via the module's Stats tab (see "Statistical annotation parameters")
- `ref_group` - Reference group for comparisons (use the Stats tab instead)
- `pairwise_method` - Pairwise test method (set via the Stats tab "Test" input instead)
- `multiplegroup_comparisons` - Multiple-group comparison flag (use the Stats tab instead)
- `multiple_method` - Multiple-group test method (set via the Stats tab "Test" input instead)
- `sig_label` - Significance label format (set via the Stats tab "Display" input instead)
- `sig_labelsize` - Significance label size (handled by the Stats tab)
- `hide_ns` - Hide non-significant comparisons (use the Stats tab "Hide Non-Significant" input)
- `seed` - Random seed (not applicable)
- `combine` - Only applies if `split_by` is used
- `nrow` - Only applies if `split_by` is used
- `ncol` - Only applies if `split_by` is used
- `byrow` - Only applies if `split_by` is used
- `axes` - Only applies if `split_by` is used
- `axis_titles` - Only applies if `split_by` is used
- `guides` - Only applies if `split_by` is used
- `legend.direction` - Managed position of legend however this can be handled via `plotly`

### **Plot parameters and defaults**

The following `plotthis::BoxPlot()` parameters can be accessed via UI inputs and/or the defaults argument:

- `x` - X-axis variable (UI: "X data", default: 2nd categorical variable)
- `y` - Y-axis variable (UI: "Y data", default: 2nd numeric variable)
- `group_by` - Grouping variable (UI: "Group by", default: "")

- `flip` - Flip/swap the x and y axes (UI: "Rotate (swap X/Y)", default: FALSE)
- `sort_x` - Sort X-axis by statistic (UI: "Sort X by", default: "")
- `y_max` - Maximum Y-axis value (UI: "Max Value of Y Axis", default: calculated)
- `y_min` - Minimum Y-axis value (UI: "Min Value of Y Axis", default: calculated)
- `add_point` - Add jitter points (UI: "Add Jitter Points", default: FALSE)
- `pt_size` - Point size (UI: "Point Size", default: 1)
- `pt_alpha` - Point transparency (UI: "Point Alpha", default: 1)
- `jitter_width` - Jitter width (UI: "Jitter Width", default: 0.3)
- `pt_color` - Point outline color (UI: "Point Outline Colour", default: "#000000")
- `highlight` - Highlight condition (UI: "Highlight", default: "")
- `highlight_color` - Highlight color (UI: "Highlight Colour", default: "#000000")
- `highlight_size` - Highlight size (UI: "Highlight Size", default: 1)
- `highlight_alpha` - Highlight transparency (UI: "Highlight Alpha", default: 1)
- `facet_by` - Faceting variable (UI: "Facet by", default: "")
- `facet_scales` - Facet scale behavior (UI: "Facet Scale", default: "fixed")
- `facet_ncol` - Number of facet columns (UI: "Columns", default: NULL)
- `facet_nrow` - Number of facet rows (UI: "Rows", default: NULL)
- `facet_byrow` - Facet ordering direction (UI: "Facet by Row", default: TRUE)
- `palcolor` - Custom color values (UI: palette picker, derived from palette)

### Statistical annotation parameters

The module provides plotly-based significance testing via the Stats tab (a reimplemention of the plotthis significance-testing features). The following inputs are available:

- `stats.enabled` - Enable statistical annotations (UI: "Enable Stats", default: FALSE)
- `stat.test` - Test to apply: Wilcoxon, t-test, Kruskal-Wallis, or ANOVA (UI: "Test")
- `stat.p.adjust` - P-value adjustment method (UI: "P-value Adjustment", default: "holm")
- `stat.display` - Value to display: adjusted p-value, p-value, or symbols (UI: "Display")
- `stat.sig.threshold` - Significance threshold for symbols/hiding (UI: "Significance Threshold")
- `stat.hide.ns` - Hide non-significant comparisons (UI: "Hide Non-Significant", default: FALSE)
- `stat.paired` - Use a paired test (UI: "Paired Test", default: FALSE)
- `stat.pairs` - Group comparisons to test (UI: "Comparisons", multiple selection)
- `stat.line.color` - Bracket line color (UI: "Line Color", default: "#000000")
- `stat.line.width` - Bracket line width (UI: "Line Width")
- `stat.bracket.style` - Bracket style, capped or flat (UI: "Bracket Style")
- `stat.step.increase` - Vertical spacing between stacked brackets (UI: "Bracket Spacing")
- `stat.text.bump` - Offset of the significance text above the bracket (UI: "Text Offset")
- `stat.bracket.inset` - Horizontal inset of the brackets (UI: "Bracket Inset")
- `stat.per.facet` - Compute statistics independently per facet panel (UI: "Per Facet Panel")

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `boxplot.width` - Width of boxplot (UI: "Boxplot Width", default: 0.8)
- `show.outliers` - Show outlier points (UI: "Show Outliers", default: TRUE)
- `axis.title.font.size` - Axis title font size (UI: "Axis title size", default: 18)
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show axis lines", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror axis lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X major gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y major gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis line color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis line width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick label size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick label color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick label font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis tick label angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis tick label angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick mark color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick mark length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick mark width", default: 1)
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")

- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

### Author(s)

Jacob Martin, Jared Andrews

### See Also

[plotthis::BoxPlot\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_BoxPlotOutputUI\(\)](#), [plotthis\\_BoxPlotServer\(\)](#), [plotthis\\_BoxPlotApp\(\)](#)

### Examples

```
library(VizModules)
data(mtcars)
plotthis_BoxPlotInputsUI("BoxPlot", mtcars)
```

---

plotthis\_BoxPlotOutputUI

*Output UI components for the BoxPlot module*

---

### Description

This should be placed in the UI where the plot should be shown.

### Usage

```
plotthis_BoxPlotOutputUI(id, resizable = TRUE)
```

### Arguments

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery_resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny plotlyOutput for the boxPlot

**Author(s)**

Jacob Martin

---

plotthis\_BoxPlotServer

*Server logic for BoxPlot module*

---

**Description**

Server logic for BoxPlot module

**Usage**

```
plotthis_BoxPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

id	The ID for the Shiny module.
data	A reactive containing the data frame to plot.
hide.inputs	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
hide.tabs	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
defaults	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the BoxPlot module.

**Author(s)**

Jacob Martin, Jared Andrews

---

`plotthis_DensityPlotApp`*Create an example Modular DensityPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular density plot components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive density plot.

## Usage

```
plotthis_DensityPlotApp(data_list = NULL)
```

## Arguments

`data_list` An optional named list of data frames. If NULL (the default), `list("demographics" = example_demographics)` is used as example data.

## Details

When `data_list` is not provided (or NULL), the app launches with `example_demographics` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## Examples

```
library(VizModules)
# Launch with default example data:
app <- plotthis_DensityPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_DensityPlotApp(list("demographics" = example_demographics))
if (interactive()) runApp(app2)
```

---

`plotthis_DensityPlotInputsUI`*Input UI components for the DensityPlot module*

---

### Description

This should be placed in the UI where the inputs should be shown, with an `id` that matches the `id` used in the `plotthis_DensityPlotServer()` and `plotthis_DensityPlotOutputUI()` functions.

### Usage

```
plotthis_DensityPlotInputsUI(  
  id,  
  data,  
  defaults = NULL,  
  title = NULL,  
  columns = 2  
)
```

### Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

### Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::DensityPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

### Value

A Shiny `tagList` containing the UI elements

### Plot parameters not implemented or with altered functionality

The following `plotthis::DensityPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)

- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)
- `group_by_sep` - Separator for group columns (not applicable in UI context)
- `group_name` - Group legend name (handled by plotly)
- `xtrans` - X-axis transformation (not implemented in UI)
- `ytrans` - Y-axis transformation (not implemented in UI)
- `split_by` - Split variable (returns a patchwork object, not supported in plotly), use `facet_by` instead
- `split_by_sep` - Only applies if `split_by` is used
- `theme` - ggplot2 theme (not applicable in plotly)
- `theme_args` - Theme arguments (not applicable in plotly)
- `palette` - Managed internally via the palette selection UI
- `expand` - Axis expansion (not implemented)
- `seed` - Random seed (not applicable)
- `combine` - Only applies if `split_by` is used
- `nrow` - Only applies if `split_by` is used
- `ncol` - Only applies if `split_by` is used
- `byrow` - Only applies if `split_by` is used
- `axes` - Only applies if `split_by` is used
- `axis_titles` - Only applies if `split_by` is used
- `guides` - Only applies if `split_by` is used
- `design` - Only applies if `split_by` is used
- `palreverse` - Reverse the color palette (not implemented)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `keep_empty` - Keep empty factor levels (not implemented)
- `keep_na` - Keep NA values (not implemented)
- `legend.direction` - Managed position of legend however this can be handled via plotly

### Plot parameters and defaults

The following `plotthis::DensityPlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `x` - X-axis variable (UI: "X Data", default: 2nd numeric variable)
- `group_by` - Grouping variable (UI: "Group By", default: "")
- `flip` - Flip/swap the x and y axes (UI: "Rotate (swap X/Y)", default: FALSE)
- `position` - Position adjustment (UI: "Position", default: "identity")
- `alpha` - Density fill transparency (UI: "Plot Alpha", default: 0.5)

- `add_bars` - Add rug plot (UI: "Add Rug Plot", default: FALSE)
- `bar_height` - Rug bar height (UI: "Rug Bar Height", default: 0.04)
- `bar_alpha` - Rug bar transparency (UI: "Rug Bar Alpha", default: 1)
- `bar_width` - Rug bar width (UI: "Rug Bar Width", default: 1)
- `facet_by` - Faceting variable (UI: "Facet By", default: "")
- `facet_scales` - Facet scale behavior (UI: "Facet Scale", default: "fixed")
- `facet_ncol` - Number of facet columns (UI: "Columns", default: NULL)
- `facet_nrow` - Number of facet rows (UI: "Rows", default: NULL)
- `facet_byrow` - Facet ordering direction (UI: "Facet by Row", default: TRUE)
- `palcolor` - Custom color values (UI: palette picker, derived from palette)

### **Parameters controlling additional functionality**

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show axis lines", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror axis lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X major gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y major gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis line color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis line width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick label size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick label color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick label font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis tick label angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis tick label angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick mark color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick mark length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick mark width", default: 1)

- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[plotthis::DensityPlot\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_DensityPlotOutputUI\(\)](#), [plotthis\\_DensityPlotServer](#), [plotthis\\_DensityPlotApp\(\)](#)

**Examples**

```
library(VizModules)
data(mtcars)
plotthis_DensityPlotInputsUI("densityPlot", mtcars)
```

---

`plotthis_DensityPlotOutputUI`

*Output UI components for the DensityPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
plotthis_DensityPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

id	The ID for the Shiny module.
resizable	Logical; when TRUE (the default) the plot output is wrapped in <code>jqui_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the `DensityPlot`

**Author(s)**

Jacob Martin

---

plotthis\_DensityPlotServer

*Density Plot Server Module*

---

**Description**

Server-side logic for the density plot module. This function manages reactive data processing, dynamic UI generation for color palettes, and the rendering of interactive Plotly density plots.

**Usage**

```
plotthis_DensityPlotServer(
  id,
  data,
  hide.inputs = NULL,
  hide.tabs = NULL,
  defaults = NULL
)
```

**Arguments**

id	character unique ID for the shiny namespace.
data	reactive A reactive expression returning a data frame to be plotted.
hide.inputs	character vector of input IDs to hide in the UI. Default is NULL.
hide.tabs	character vector of tab names to hide within the module. Default is NULL.
defaults	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the DensityPlot module.

**Author(s)**

Jacob Martin, Jared Andrews

---

plotthis\_DotPlotApp *Create an example Modular DotPlot Shiny Application*

---

**Description**

This function generates a Shiny application with modular `plotthis::DotPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive dot plot.

**Usage**

```
plotthis_DotPlotApp(data_list = NULL)
```

**Arguments**

`data_list` An optional named list of data frames. If NULL (the default), `list("markers" = example_markers)` is used as example data.

**Details**

When `data_list` is not provided (or NULL), the app launches with `example_markers` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

**Value**

A Shiny app object.

**Author(s)**

Jacob Martin, Jared Andrews

## Examples

```
library(VizModules)
# Launch with default example data:
app <- plotthis_DotPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_DotPlotApp(list("markers" = example_markers))
if (interactive()) runApp(app2)
```

---

plotthis\_DotPlotInputsUI

*Input UI components for the DotPlot module*

---

## Description

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `plotthis_DotPlotServer()` and `plotthis_DotPlotOutputUI()` functions.

## Usage

```
plotthis_DotPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::DotPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

**Plot parameters not implemented or with altered functionality**

The following `plotthis::DotPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)
- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)
- `legend.direction` - Legend orientation (plotly allows interactive adjustment)
- `x_sep` - Separator for multiple x columns (not yet implemented)
- `y_sep` - Separator for multiple y columns (not yet implemented)
- `split_by` - Split variable for separate plots (doesn't work with plotly; `facet_by` available instead)
- `split_by_sep` - Separator for multiple `split_by` columns (`split_by` not used in module)
- `size_name` - Size legend name (plotly allows interactive editing)
- `fill_name` - Fill legend name (not yet implemented)
- `fill_cutoff_name` - Fill cutoff legend name (not yet implemented)
- `theme` - ggplot2 theme (managed internally)
- `theme_args` - Theme arguments (not yet implemented)
- `palcolor` - Managed internally via the palette selection UI
- `add_bg` - Add background stripes/shading (not yet implemented)
- `bg_palette` - Background palette (not yet implemented)
- `bg_palcolor` - Background palette colors (not yet implemented)
- `bg_alpha` - Background alpha (not yet implemented)
- `bg_direction` - Background stripe direction (not yet implemented)
- `x_text_angle` - X-axis text angle (handled by `axis.tickangle.x`)
- `keep_empty` - Keep empty factor levels (not yet implemented)
- `keep_na` - Keep NA values (not yet implemented)
- `combine` - Combine multiple plots (not applicable as `split_by` is not implemented)
- `seed` - Random seed (not applicable)
- `nrow` - Only applies if `split_by` is used with `combine` (`split_by` not used in module)
- `ncol` - Only applies if `split_by` is used with `combine` (`split_by` not used in module)
- `byrow` - Only applies if `split_by` is used with `combine` (`split_by` not used in module)
- `axes` - Only applies if `split_by` is used with `combine` (`split_by` not used in module)
- `axis_titles` - Only applies if `split_by` is used with `combine` (`split_by` not used in module)
- `guides` - Only applies if `split_by` is used with `combine` (`split_by` not used in module)
- `design` - Only applies if `split_by` is used with `combine` (`split_by` not used in module)

### Plot parameters and defaults

The following `plotthis::DotPlot()` and custom parameters can be accessed via UI inputs and/or the `defaults` argument:

- `x` - X-axis variable (UI: "X Values", default: 2nd categorical variable)
- `y` - Y-axis variable (UI: "Y Values", default: 3rd categorical variable)
- `size_by` - Numeric column mapped to dot size (UI: "Size By", default: "" = count)
- `size_min` - Minimum dot size (UI: "Min Dot Size", default: 1)
- `size_max` - Maximum dot size (UI: "Max Dot Size", default: 6)
- `fill_by` - Numeric column mapped to dot fill (UI: "Fill By", default: "")
- `fill_cutoff` - Cutoff applied to the fill column (UI: "Fill Cutoff", default: NA)
- `flip` - Flip the x and y axes (UI: "Rotate (swap X/Y)", default: FALSE)
- `facet_by` - Faceting variable (UI: "Facet By", default: "")
- `facet_scales` - Facet scale behavior (UI: "Facet Scale", default: "fixed")
- `facet_ncol` - Number of facet columns (UI: "Columns", default: NULL)
- `facet_nrow` - Number of facet rows (UI: "Rows", default: NULL)
- `facet_byrow` - Facet ordering direction (UI: "Facet by Row", default: TRUE)
- `palette` - Continuous fill palette (UI: "Color Palette", default: "Spectral")
- `palreverse` - Reverse the color palette (UI: "Reverse palette", default: FALSE)
- `alpha` - Dot fill transparency (UI: "Alpha", default: 1)
- `size.legend.x` - Custom size-legend x position (UI: "Size Legend X Position", default: 1.04); nudges the manual size legend (drawn when `size.by` is set) along the x-axis.
- `size.legend.y` - Custom size-legend y position (UI: "Size Legend Y Position", default: 0.35); nudges the manual size legend (drawn when `size.by` is set) along the y-axis.

### Author(s)

Jacob Martin, Jared Andrews

### See Also

[plotthis::DotPlot\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_DotPlotOutputUI\(\)](#), [plotthis\\_DotPlotServer\(\)](#), [plotthis\\_DotPlotApp\(\)](#)

### Examples

```
library(VizModules)
data(mtcars)
plotthis_DotPlotInputsUI("DotPlot", mtcars)
```

---

`plotthis_DotPlotOutputUI`*Output UI components for the DotPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
plotthis_DotPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery_resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny plotlyOutput for the DotPlot

**Author(s)**

Jacob Martin, Jared Andrews

---

`plotthis_DotPlotServer`*Server logic for DotPlot module*

---

**Description**

Server logic for DotPlot module

**Usage**

```
plotthis_DotPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The `moduleServer` function for the `DotPlot` module.

**Author(s)**

Jacob Martin, Jared Andrews

---

`plotthis_HistogramApp` *Create an example Modular Histogram Shiny Application*

---

**Description**

This function generates a Shiny application with modular histogram components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive histogram.

**Usage**

```
plotthis_HistogramApp(data_list = NULL)
```

**Arguments**

<code>data_list</code>	An optional named list of data frames. If <code>NULL</code> (the default), <code>list("demographics" = example_demographics)</code> is used as example data.
------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------

**Details**

When `data_list` is not provided (or `NULL`), the app launches with `example_demographics` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

**Value**

A Shiny app object.

**Author(s)**

Jacob Martin, Jared Andrews

**Examples**

```
library(VizModules)
# Launch with default example data:
app <- plotthis_HistogramApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_HistogramApp(list("demographics" = example_demographics))
if (interactive()) runApp(app2)
```

---

plotthis\_HistogramInputsUI

*Input UI components for the Histogram module*

---

**Description**

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the plotthis\_HistogramServer() and plotthis\_HistogramOutputUI() functions.

**Usage**

```
plotthis_HistogramInputsUI(
  id,
  data,
  defaults = NULL,
  title = NULL,
  columns = 2
)
```

**Arguments**

id	The ID for the Shiny module.
data	The data frame used for plot generation.
defaults	A named list of default values for the inputs.
title	An optional title for the UI grid.
columns	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::Histogram()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

## Plot parameters not implemented or with altered functionality

The following `plotthis::Histogram()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)
- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)
- `group_by_sep` - Separator for group columns (not applicable in UI context)
- `group_name` - Group legend name (handled by plotly)
- `xtrans` - X-axis transformation (not implemented in UI)
- `ytrans` - Y-axis transformation (not implemented in UI)
- `split_by` - Split variable (returns a patchwork object, not supported in plotly), use `facet_by` instead
- `split_by_sep` - Only applies if `split_by` is used
- `theme` - ggplot2 theme (not applicable in plotly)
- `theme_args` - Theme arguments (not applicable in plotly)
- `palette` - Managed internally via the palette selection UI
- `expand` - Axis expansion (not implemented)
- `seed` - Random seed (not applicable)
- `combine` - Only applies if `split_by` is used
- `nrow` - Only applies if `split_by` is used
- `ncol` - Only applies if `split_by` is used
- `byrow` - Only applies if `split_by` is used
- `axes` - Only applies if `split_by` is used
- `axis_titles` - Only applies if `split_by` is used
- `guides` - Only applies if `split_by` is used
- `design` - Only applies if `split_by` is used

- `palreverse` - Reverse the color palette (not implemented)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `keep_empty` - Keep empty factor levels (not implemented)
- `keep_na` - Keep NA values (not implemented)
- `legend.direction` - Managed position of legend however this can be handled via plotly

### Plot parameters and defaults

The following `plotthis::Histogram()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `x` - X-axis variable (UI: "X Data", default: 2nd numeric variable)
- `group_by` - Grouping variable (UI: "Group By", default: "")
- `flip` - Flip/swap the x and y axes (UI: "Rotate (swap X/Y)", default: FALSE)
- `bins` - Number of bins (UI: "Number of Bins", default: NA)
- `binwidth` - Width of bins (UI: "Bin Width", default: NA)
- `use_trend` - Show only trend line (UI: "Trend Line Only", default: FALSE)
- `add_trend` - Add trend line to histogram (UI: "Add Trend to Histogram", default: FALSE)
- `trend_skip_zero` - Skip zero values in trend (UI: "Skip Zero Values", default: FALSE)
- `trend_alpha` - Trend line transparency (UI: "Trend Line Alpha", default: 1)
- `trend_linewidth` - Trend line width (UI: "Trend Line Width", default: 0.8)
- `trend_pt_size` - Trend point size (UI: "Trend Point Size", default: 1.5)
- `position` - Position adjustment (UI: "Position", default: "identity")
- `alpha` - Histogram fill transparency (UI: "Plot Alpha", default: 1)
- `addBars` - Add rug plot (UI: "Add Rug Plot", default: FALSE)
- `bar_height` - Rug bar height (UI: "Rug Bar Height", default: 0.04)
- `bar_alpha` - Rug bar transparency (UI: "Rug Bar Alpha", default: 1)
- `bar_width` - Rug bar width (UI: "Rug Bar Width", default: 1)
- `facet_by` - Faceting variable (UI: "Facet By", default: "")
- `facet_scales` - Facet scale behavior (UI: "Facet Scale", default: "fixed")
- `facet_ncol` - Number of facet columns (UI: "Columns", default: NULL)
- `facet_nrow` - Number of facet rows (UI: "Rows", default: NULL)
- `facet_byrow` - Facet ordering direction (UI: "Facet by Row", default: TRUE)
- `palcolor` - Custom color values (UI: palette picker, derived from palette)

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show axis lines", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror axis lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X major gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y major gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis line color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis line width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick label size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick label color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick label font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis tick label angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis tick label angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick mark color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick mark length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick mark width", default: 1)
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")

- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[plotthis::Histogram\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_HistogramOutputUI\(\)](#), [plotthis\\_HistogramServer\(\)](#), [plotthis\\_HistogramApp\(\)](#)

**Examples**

```
library(VizModules)
data(mtcars)
plotthis_HistogramInputsUI("histogram", mtcars)
```

---

plotthis\_HistogramOutputUI

*Output UI components for the histogramPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
plotthis_HistogramOutputUI(id, resizable = TRUE)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <code>jquery_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the `histogramPlot`

**Author(s)**

Jacob Martin

plotthis\_HistogramServer

*Histogram Plot Server Module*

---

## Description

Server-side logic for the histogram plot module. This function manages reactive data processing, dynamic UI generation for color palettes, and the rendering of interactive Plotly histograms.

## Usage

```
plotthis_HistogramServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

## Arguments

<code>id</code>	character unique ID for the shiny namespace.
<code>data</code>	reactive A reactive expression returning a data frame to be plotted.
<code>hide.inputs</code>	character vector of input IDs to hide in the UI. Default is NULL.
<code>hide.tabs</code>	character vector of tab names to hide within the module. Default is NULL.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

## Value

The `moduleServer` function for the Histogram module.

## Author(s)

Jacob Martin, Jared Andrews

---

`plotthis_SplitBarPlotApp`*Create an example Modular SplitBarPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular `plotthis::SplitBarPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive split bar plot.

## Usage

```
plotthis_SplitBarPlotApp(data_list = NULL)
```

## Arguments

`data_list` An optional named list of data frames. If NULL (the default), `list("Bar" = example_bar)` is used as example data.

## Details

When `data_list` is not provided (or NULL), the app launches with `example_bar` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## Examples

```
library(VizModules)
# Launch with default example data:
app <- plotthis_SplitBarPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_SplitBarPlotApp(list("Bar" = example_bar))
if (interactive()) runApp(app2)
```

---

`plotthis_SplitBarPlotInputsUI`*Input UI components for the SplitBarPlot module*

---

## Description

This should be placed in the UI where the inputs should be shown, with an `id` that matches the `id` used in the `plotthis_SplitBarPlotServer()` and `plotthis_SplitBarPlotOutputUI()` functions.

## Usage

```
plotthis_SplitBarPlotInputsUI(  
  id,  
  data,  
  defaults = NULL,  
  title = NULL,  
  columns = 2  
)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::SplitBarPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

**Plot parameters not implemented or with altered functionality**

The following `plotthis::SplitBarPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)
- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)
- `y_sep` - Separator for y columns (not applicable in UI context)
- `split_by_sep` - Separator for split columns (not applicable in UI context)
- `order_y` - Y-axis ordering rules (handled by default logic)
- `lineheight` - Text line height (not applicable in plotly)
- `max_charwidth` - Maximum character width (not applicable in plotly)
- `fill_by_sep` - Separator for fill columns (not applicable in UI context)
- `fill_name` - Fill legend name (handled by plotly)
- `direction_name` - Direction legend name (not implemented)
- `direction_pos_name` - Positive direction name (not implemented)
- `direction_neg_name` - Negative direction name (not implemented)
- `theme` - ggplot2 theme (not applicable in plotly)
- `theme_args` - Theme arguments (not applicable in plotly)
- `palette` - Managed internally via the palette selection UI
- `keep_empty` - Keep empty values (not implemented)
- `keep_na` - Keep NA values (not implemented)
- `combine` - Only applies if `split_by` is used
- `nrow` - Only applies if `split_by` is used
- `ncol` - Only applies if `split_by` is used
- `byrow` - Only applies if `split_by` is used
- `seed` - Random seed (not applicable)
- `axes` - Only applies if `split_by` is used
- `axis_titles` - Only applies if `split_by` is used
- `guides` - Only applies if `split_by` is used
- `design` - Only applies if `split_by` is used
- `legend.direction` - Managed position of legend however this can be handled via plotly

### Plot parameters and defaults

The following `plotthis::SplitBarPlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `x` - X-axis variable (UI: "X values", defaults key: `x.data`, default: 2nd numeric variable)
- `y` - Y-axis grouping variable (UI: "Y values", defaults key: `y.data`, default: 2nd categorical variable)
- `fill_by` - Fill color variable (UI: "Fill by", default: 2nd variable)
- `flip` - Flip/swap the x and y axes (UI: "Rotate (swap X/Y)", default: FALSE)
- `alpha_by` - Variable for alpha transparency (UI: "Alpha by", default: "")
- `alpha_reverse` - Reverse alpha order (UI: "Alpha reverse", default: FALSE)
- `alpha_name` - Alpha legend name (UI: "Alpha name", default: "")
- `bar_height` - Height of bars (UI: "Bar height", default: 0.9)
- `facet_by` - Faceting variable (UI: "Facet by", default: "")
- `facet_scales` - Facet scale behavior (UI: "Facet scale", default: "free\_y")
- `facet_ncol` - Number of facet columns (UI: "Facet number of columns", default: NULL)
- `facet_nrow` - Number of facet rows (UI: "Facet number of rows", default: NULL)
- `facet_byrow` - Facet ordering direction (UI: "Facet by row", default: TRUE)
- `split_by` - Split variable (UI: "Split by", default: "")
- `x_min` - Minimum X-axis value (UI: "X-axis min", default: calculated from data)
- `x_max` - Maximum X-axis value (UI: "X-axis max", default: calculated from data)
- `palcolor` - Custom color values (UI: palette picker, derived from palette)
- `palreverse` - Reverse the color palette (UI: "Reverse palette", default: FALSE)

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `label.on.y.axis` - Show category labels on the Y axis instead of on the plot (UI: "Labels on Y axis", default: FALSE). When enabled, the text position slider is hidden and labels appear as Y-axis tick labels.
- `text.position` - Position of category labels along the X axis (UI: "Position of category labels", default: 0). Only visible when `label.on.y.axis` is FALSE.
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show axis lines", default: TRUE)

- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror axis lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X major gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y major gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis line color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis line width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick label size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick label color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick label font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis tick label angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis tick label angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick mark color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick mark length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick mark width", default: 1)
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line types", default: "dashed")
- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

**Author(s)**

Jacob Martin

**See Also**

```
plotthis::SplitBarPlot(), organize_inputs(), plotthis_SplitBarPlotOutputUI(), plotthis_SplitBarPlotServ  
plotthis_SplitBarPlotApp()
```

**Examples**

```
library(VizModules)  
mtcars$cyl <- as.factor(mtcars$cyl)  
plotthis_SplitBarPlotInputsUI("splitBarPlot", mtcars)
```

---

plotthis\_SplitBarPlotOutputUI

*Output UI components for the SplitBarPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
plotthis_SplitBarPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

id	The ID for the Shiny module.
resizable	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery-resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny plotlyOutput for the SplitBarPlot

**Author(s)**

Jacob Martin

---

plotthis\_SplitBarPlotServer  
*Server logic for SplitBarPlot module*

---

## Description

Server logic for SplitBarPlot module

## Usage

```
plotthis_SplitBarPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

## Arguments

id	The ID for the Shiny module.
data	A reactive containing the data frame to plot.
hide.inputs	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
hide.tabs	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
defaults	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

## Value

The moduleServer function for the SplitBarPlot module.

## Author(s)

Jacob Martin, Jared Andrews

## See Also

[plotthis::SplitBarPlot\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_SplitBarPlotInputsUI\(\)](#), [plotthis\\_SplitBarPlotOutputsUI\(\)](#), [plotthis\\_SplitBarPlotApp\(\)](#)

---

`plotthis_ViolinPlotApp`*Create an example Modular ViolinPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular `plotthis::ViolinPlot()` components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive violin plot.

## Usage

```
plotthis_ViolinPlotApp(data_list = NULL)
```

## Arguments

`data_list` An optional named list of data frames. If NULL (the default), `list("demographics" = example_demographics)` is used as example data.

## Details

When `data_list` is not provided (or NULL), the app launches with `example_demographics` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## Examples

```
library(VizModules)
# Launch with default example data:
app <- plotthis_ViolinPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
app2 <- plotthis_ViolinPlotApp(list("demographics" = example_demographics))
if (interactive()) runApp(app2)
```

---

`plotthis_ViolinPlotInputsUI`*Input UI components for the ViolinPlot module*

---

## Description

This should be placed in the UI where the inputs should be shown, with an `id` that matches the `id` used in the `plotthis_ViolinPlotServer()` and `plotthis_ViolinPlotOutputUI()` functions.

## Usage

```
plotthis_ViolinPlotInputsUI(  
  id,  
  data,  
  defaults = NULL,  
  title = NULL,  
  columns = 2  
)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Nearly all parameters for `plotthis::ViolinPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

## Plot parameters not implemented or with altered functionality

The following `plotthis::ViolinPlot()` parameters are not available via UI inputs:

- `xlab` - X-axis label (plotly allows interactive editing)
- `ylab` - Y-axis label (plotly allows interactive editing)

- `title` - Plot title (plotly allows interactive editing)
- `subtitle` - Plot subtitle (not supported in plotly)
- `aspect.ratio` - Aspect ratio control (handled by plotly layout)
- `legend.position` - Legend positioning (plotly allows interactive repositioning)
- `x_sep` - Separator for x columns (not applicable in UI context)
- `in_form` - Data input format (not applicable - always long form)
- `split_by` - Split variable (returns a patchwork object, not supported in plotly), use `facet_by` instead
- `split_by_sep` - Only applies if `split_by` is used
- `symnum_args` - Significance symbol arguments (the Stats tab manages symbol display)
- `keep_empty` - Keep empty values (not implemented)
- `keep_na` - Keep NA values (not implemented)
- `group_by_sep` - Separator for group columns (not applicable in UI context)
- `group_name` - Group legend name (handled by plotly)
- `paired_by` - Pairing variable for paired tests (use the Stats tab "Paired Test" input instead)
- `x_text_angle` - X-axis text angle (handled by plotly axis settings)
- `step_increase` - Step increase for significance brackets (set via the Stats tab "Bracket Spacing")
- `fill_mode` - Fill mode for grouped data (handled automatically)
- `position_dodge_preserve` - Preserve dodge width (not implemented)
- `theme` - ggplot2 theme (not applicable in plotly)
- `theme_args` - Theme arguments (not applicable in plotly)
- `palette` - Managed internally via the palette selection UI
- `palreverse` - Reverse the color palette (not implemented)
- `alpha` - Alpha transparency (not implemented in UI)
- `stack` - Stack violins (not implemented)
- `add_beeswarm` - Add beeswarm points (not implemented in UI)
- `beeswarm_method` - Beeswarm arrangement method (not implemented)
- `beeswarm_cex` - Beeswarm point size factor (not implemented)
- `beeswarm_priority` - Beeswarm priority order (not implemented)
- `beeswarm_dodge` - Beeswarm dodge width (not implemented)
- `add_trend` - Add trend line (not implemented in UI)
- `trend_color` - Trend line color (not implemented)
- `trend_linewidth` - Trend line width (not implemented)
- `trend_ptsize` - Trend point size (not implemented)
- `add_stat` - Add statistical annotation (not implemented)
- `stat_name` - Statistical test name (not implemented)
- `stat_color` - Statistical annotation color (not implemented)

- `stat_size` - Statistical annotation size (not implemented)
- `stat_stroke` - Statistical annotation stroke (not implemented)
- `stat_shape` - Statistical annotation shape (not implemented)
- `add_bg` - Add background shading (not implemented)
- `bg_palette` - Background palette (not implemented)
- `bg_palcolor` - Background color (not implemented)
- `bg_alpha` - Background transparency (not implemented)
- `add_line` - Add horizontal line (not implemented in UI - use Lines tab)
- `line_color` - Line color (not implemented)
- `line_width` - Line width (not implemented)
- `line_type` - Line type (not implemented)
- `comparisons` - plotthis pairwise comparisons are not passed; equivalent pairwise significance testing is provided via the module's Stats tab (see "Statistical annotation parameters")
- `ref_group` - Reference group for comparisons (use the Stats tab instead)
- `pairwise_method` - Pairwise test method (set via the Stats tab "Test" input instead)
- `multiplegroup_comparisons` - Multiple-group comparison flag (use the Stats tab instead)
- `multiple_method` - Multiple-group test method (set via the Stats tab "Test" input instead)
- `sig_label` - Significance label format (set via the Stats tab "Display" input instead)
- `sig_labelsize` - Significance label size (handled by the Stats tab)
- `hide_ns` - Hide non-significant comparisons (use the Stats tab "Hide Non-Significant" input)
- `seed` - Random seed (not applicable)
- `combine` - Only applies if `split_by` is used
- `nrow` - Only applies if `split_by` is used
- `ncol` - Only applies if `split_by` is used
- `byrow` - Only applies if `split_by` is used
- `axes` - Only applies if `split_by` is used
- `axis_titles` - Only applies if `split_by` is used
- `guides` - Only applies if `split_by` is used
- `legend.direction` - Managed position of legend however this can be handled via plotly

### Plot parameters and defaults

The following `plotthis::ViolinPlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `x` - X-axis variable (UI: "X Data", default: 2nd categorical variable)
- `y` - Y-axis variable (UI: "Y Data", default: 2nd numeric variable)
- `group_by` - Grouping variable (UI: "Group By", default: "")
- `flip` - Flip/swap the x and y axes (UI: "Rotate (swap X/Y)", default: FALSE)

- `sort_x` - Sort X-axis by statistic (UI: "Sort X By", default: "none")
- `y_max` - Maximum Y-axis value (UI: "Y Max", default: calculated)
- `y_min` - Minimum Y-axis value (UI: "Y Min", default: calculated)
- `add_point` - Add jitter points (UI: "Add Jitter Points", default: FALSE)
- `pt_size` - Point size (UI: "Point Size", default: 1)
- `pt_alpha` - Point transparency (UI: "Point Alpha", default: 1)
- `jitter_width` - Jitter width (UI: "Jitter Width", default: 0.5)
- `jitter_height` - Jitter height (UI: "Jitter Height", default: 0)
- `pt_color` - Point outline color (UI: "Point Outline Colour", default: "#000000")
- `add_box` - Add box plot overlay (UI: "Add Box", default: FALSE)
- `box_color` - Box outline color (UI: "Box Colour", default: "#000000")
- `box_width` - Box width (UI: "Box Width", default: 0.1)
- `box_ptsize` - Box point size (UI: "Box Point Size", default: 2.5)
- `highlight` - Highlight condition (UI: "Highlight", default: "")
- `highlight_color` - Highlight color (UI: "Highlight Colour", default: "#000000")
- `highlight_size` - Highlight size (UI: "Highlight Size", default: 1)
- `highlight_alpha` - Highlight transparency (UI: "Highlight Alpha", default: 1)
- `facet_by` - Faceting variable (UI: "Facet By", default: "")
- `facet_scales` - Facet scale behavior (UI: "Facet Scale", default: "fixed")
- `facet_ncol` - Number of facet columns (UI: "Columns", default: NULL)
- `facet_nrow` - Number of facet rows (UI: "Rows", default: NULL)
- `facet_byrow` - Facet ordering direction (UI: "Facet By Row", default: TRUE)
- `palcolor` - Custom color values (UI: palette picker, derived from palette)

### Statistical annotation parameters

The module provides plotly-based significance testing via the Stats tab. The following inputs are available:

- `stats.enabled` - Enable statistical annotations (UI: "Enable Stats", default: FALSE)
- `stat.test` - Test to apply: Wilcoxon, t-test, Kruskal-Wallis, or ANOVA (UI: "Test")
- `stat.p.adjust` - P-value adjustment method (UI: "P-value Adjustment", default: "holm")
- `stat.display` - Value to display: adjusted p-value, p-value, or symbols (UI: "Display")
- `stat.sig.threshold` - Significance threshold for symbols/hiding (UI: "Significance Threshold")
- `stat.hide.ns` - Hide non-significant comparisons (UI: "Hide Non-Significant", default: FALSE)
- `stat.paired` - Use a paired test (UI: "Paired Test", default: FALSE)
- `stat.pairs` - Group comparisons to test (UI: "Comparisons", multiple selection)
- `stat.line.color` - Bracket line color (UI: "Line Color", default: "#000000")

- `stat.line.width` - Bracket line width (UI: "Line Width")
- `stat.bracket.style` - Bracket style, capped or flat (UI: "Bracket Style")
- `stat.step.increase` - Vertical spacing between stacked brackets (UI: "Bracket Spacing")
- `stat.text.bump` - Offset of the significance text above the bracket (UI: "Text Offset")
- `stat.bracket.inset` - Horizontal inset of the brackets (UI: "Bracket Inset")
- `stat.per.facet` - Compute statistics independently per facet panel (UI: "Per Facet Panel")

### Parameters controlling additional functionality

The following parameters implementing new functionality or controlling plotly-specific features are also available:

- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `axis.title.font.size` - Axis title font size (UI: "Axis Title Size", default: 18)
- `axis.title.font.color` - Axis title font color (UI: "Axis Title Color", default: "#000000")
- `axis.title.font.family` - Axis title font family (UI: "Axis Title Font", default: "Arial")
- `axis.showline` - Show axis border lines (UI: "Show axis lines", default: TRUE)
- `axis.mirror` - Mirror axis lines on opposite side (UI: "Mirror axis lines", default: TRUE)
- `show.grid.x` - Show X-axis major gridlines (UI: "Show X major gridlines", default: TRUE)
- `show.grid.y` - Show Y-axis major gridlines (UI: "Show Y major gridlines", default: TRUE)
- `axis.linecolor` - Color of axis lines (UI: "Axis line color", default: "black")
- `axis.linewidth` - Width of axis lines (UI: "Axis line width", default: 0.5)
- `axis.tickfont.size` - Size of tick labels (UI: "Tick label size", default: 12)
- `axis.tickfont.color` - Color of tick labels (UI: "Tick label color", default: "black")
- `axis.tickfont.family` - Font family for tick labels (UI: "Tick label font", default: "Arial")
- `axis.tickangle.x` - Rotation angle for X-axis tick labels (UI: "X-axis tick label angle", default: 0)
- `axis.tickangle.y` - Rotation angle for Y-axis tick labels (UI: "Y-axis tick label angle", default: 0)
- `axis.ticks` - Position of tick marks (UI: "Tick position", default: "outside")
- `axis.tickcolor` - Color of tick marks (UI: "Tick mark color", default: "black")
- `axis.ticklen` - Length of tick marks (UI: "Tick mark length", default: 5)
- `axis.tickwidth` - Width of tick marks (UI: "Tick mark width", default: 1)
- `hline.intercepts` - Y-coordinates for horizontal reference lines (UI: "Y-intercepts", default: "")
- `hline.colors` - Colors for horizontal lines (UI: "Colors", default: "#000000")
- `hline.widths` - Widths for horizontal lines (UI: "Widths", default: "1")
- `hline.linetypes` - Line types for horizontal lines (UI: "Line types", default: "dashed")

- `hline.opacities` - Opacities for horizontal lines (UI: "Opacities (0-1)", default: "1")
- `vline.intercepts` - X-coordinates for vertical reference lines (UI: "X-intercepts", default: "")
- `vline.colors` - Colors for vertical lines (UI: "Colors", default: "#000000")
- `vline.widths` - Widths for vertical lines (UI: "Widths", default: "1")
- `vline.linetypes` - Line types for vertical lines (UI: "Line types", default: "dashed")
- `vline.opacities` - Opacities for vertical lines (UI: "Opacities (0-1)", default: "1")
- `abline.slopes` - Slopes for diagonal reference lines (UI: "Slopes", default: "")
- `abline.intercepts` - Y-intercepts for diagonal lines (UI: "Y-intercepts", default: "")
- `abline.colors` - Colors for diagonal lines (UI: "Colors", default: "#000000")
- `abline.widths` - Widths for diagonal lines (UI: "Widths", default: "1")
- `abline.linetypes` - Line types for diagonal lines (UI: "Line types", default: "dashed")
- `abline.opacities` - Opacities for diagonal lines (UI: "Opacities (0-1)", default: "1")

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[plotthis::ViolinPlot\(\)](#), [organize\\_inputs\(\)](#), [plotthis\\_ViolinPlotOutputUI\(\)](#), [plotthis\\_ViolinPlotServer\(\)](#), [plotthis\\_ViolinPlotApp\(\)](#)

**Examples**

```
library(VizModules)
data(mtcars)
plotthis_ViolinPlotInputsUI("ViolinPlot", mtcars)
```

---

`plotthis_ViolinPlotOutputUI`

*Output UI components for the ViolinPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
plotthis_ViolinPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <code>jquery_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the ViolinPlot

**Author(s)**

Jacob Martin

---

`plotthis_ViolinPlotServer`

*Server logic for ViolinPlot module*

---

**Description**

Server logic for ViolinPlot module

**Usage**

```
plotthis_ViolinPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the ViolinPlot module.

**Author(s)**

Jacob Martin, Jared Andrews

---

radarPlot

*Create a plotly radar chart*

---

**Description**

Create a plotly radar chart

**Usage**

```
radarPlot(  
  df,  
  theta,  
  r,  
  group = NULL,  
  colors = NULL,  
  palette = NULL,  
  fill = "toself",  
  line.width = 2,  
  line.dash = "solid",  
  marker.size = 5,  
  marker.symbol = "circle",  
  opacity = 0.6,  
  radial.visible = TRUE,  
  radial.range = NULL,  
  radial.showline = TRUE,  
  radial.linecolor = "#444444",  
  radial.gridcolor = "#EEEEEE",  
  angular.direction = "clockwise",  
  angular.rotation = 90,  
  angular.gridcolor = "#EEEEEE",  
  show.legend = TRUE,  
  legend.orientation = "h",  
  legend.x = 0.5,  
  legend.y = -0.1,  
  legend.font.family = "Arial",  
  legend.font.size = 12,  
  legend.font.color = "#000000",  
  title.text = "",  
  title.font.family = "Arial",  
  title.font.size = 18,
```

```

    title.font.color = "#000000",
    title.x = 0.5,
    bgcolor = "#FFFFFF",
    polar.bgcolor = "#FFFFFF"
  )

```

## Arguments

<code>df</code>	A data frame containing the data to plot. For a single trace, provide columns for categories (theta) and values (r). For multiple traces, include a grouping column. The function automatically closes the radar polygon by adding the first point to the end.
<code>theta</code>	Character, name of the column to use for the angular categories (axes).
<code>r</code>	Character, name of the column to use for the radial values.
<code>group</code>	Optional character, name of the column to use for grouping multiple traces. If NULL, a single trace is plotted. Default: NULL.
<code>colors</code>	Optional character vector of hex colors for the traces. If named, values are matched to the group values; otherwise colours are recycled.
<code>palette</code>	Optional character vector of fallback colors used when <code>colors</code> is not supplied or missing values are present.
<code>fill</code>	Logical or character, whether to fill the area under each trace. Use "toself" to fill to the first point, or FALSE for no fill. Default: "toself".
<code>line.width</code>	Numeric, width of the trace lines in pixels. Default: 2.
<code>line.dash</code>	Character, line dash style. Options: "solid", "dot", "dash", "longdash", "dash-dot", "longdashdot". Default: "solid".
<code>marker.size</code>	Numeric, size of the markers on the trace. Default: 5.
<code>marker.symbol</code>	Character, marker symbol. Options: "circle", "square", "diamond", "cross", "x", "triangle-up", etc. Default: "circle".
<code>opacity</code>	Numeric, opacity of the traces (0-1). Default: 0.6.
<code>radial.visible</code>	Logical, whether to show the radial axis. Default: TRUE.
<code>radial.range</code>	Optional numeric vector of length 2 specifying the range of the radial axis (e.g., c(0, 100)). If NULL, automatically determined. Default: NULL.
<code>radial.showline</code>	Logical, whether to show the radial axis line. Default: TRUE.
<code>radial.linecolor</code>	Character, hex color for the radial axis line. Default: "#444444".
<code>radial.gridcolor</code>	Character, hex color for the radial grid lines. Default: "#EEEEEE".
<code>angular.direction</code>	Character, direction of angular axis. Options: "clockwise" or "counterclockwise". Default: "clockwise".
<code>angular.rotation</code>	Numeric, rotation angle for the angular axis in degrees. Default: 90.

`angular.gridcolor` Character, hex color for the angular grid lines. Default: "#EEEEEE".  
`show.legend` Logical, whether to display the legend. Default: TRUE.  
`legend.orientation` Character, legend orientation. Options: "h" (horizontal) or "v" (vertical). Default: "h".  
`legend.x` Numeric, horizontal legend position offset (0-1). Default: 0.5.  
`legend.y` Numeric, vertical legend position offset (-1 to 1). Default: -0.1.  
`legend.font.family` Character, font family for the legend text. Default: "Arial".  
`legend.font.size` Numeric, font size for the legend text. Default: 12.  
`legend.font.color` Character, hex color for the legend text. Default: "#000000".  
`title.text` Character, main plot title text. Default: "".  
`title.font.family` Character, font family for the title text. Default: "Arial".  
`title.font.size` Numeric, font size for the title text. Default: 18.  
`title.font.color` Character, hex color for the title text. Default: "#000000".  
`title.x` Numeric, horizontal position for the plot title (0-1). Default: 0.5.  
`bgcolor` Character, hex color for the plot background. Default: "#FFFFFF".  
`polar.bgcolor` Character, hex color for the polar area background. Default: "#FFFFFF".

**Value**

A plotly object.

**Author(s)**

Jacob Martin

**Examples**

```

# Single trace radar chart
# Note: Polygon is automatically closed by the function
skills <- data.frame(
  category = c("Speed", "Strength", "Defense", "Stamina"),
  value = c(8, 6, 7, 9)
)

radarPlot(
  df = skills,
  theta = "category",
  r = "value",
  title.text = "Player Stats"

```

```
)

# Multiple trace radar chart
# Note: Polygon is automatically closed for each trace
team_stats <- data.frame(
  category = rep(c("Speed", "Strength", "Defense", "Stamina"), 2),
  value = c(8, 6, 7, 9, 5, 9, 8, 6),
  player = rep(c("Player A", "Player B"), each = 4)
)

radarPlot(
  df = team_stats,
  theta = "category",
  r = "value",
  group = "player",
  title.text = "Team Comparison"
)
```

---

radarPlotApp

*Create an example Modular radarPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular radarPlot components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive radar plot.

## Usage

```
radarPlotApp(data_list = NULL)
```

## Arguments

**data\_list** An optional named list of data frames. If NULL (the default), `list("skills" = example_skills)` is used. Each data frame should contain columns for categories (theta) and values (r). For multiple traces, include a grouping column.

## Details

When `data_list` is not provided (or NULL), the app launches with `example_skills` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around `createModuleApp()`.

## Value

A Shiny app object.

**Author(s)**

Jacob Martin, Jared Andrews

**See Also**

[radarPlot\(\)](#), [radarPlotInputsUI\(\)](#), [radarPlotOutputUI\(\)](#), [radarPlotServer\(\)](#)

**Examples**

```
library(VizModules)
# Launch with default example data:
app <- radarPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
skills <- data.frame(
  entity = c(
    rep("Player A", 6),
    rep("Player B", 6),
    rep("Player C", 6),
    rep("Player D", 6)
  ),
  category = rep(c("Pace", "Shooting", "Passing", "Dribbling", "Defending", "Physical"), 4),
  value = c(
    99, 89, 80, 92, 36, 78,
    89, 97, 65, 72, 45, 95,
    76, 86, 94, 86, 64, 78,
    62, 60, 71, 63, 94, 91
  )
)
app2 <- radarPlotApp(list("skills" = skills))
if (interactive()) runApp(app2)
```

---

radarPlotInputsUI      *Input UI components for the radarPlot module*

---

**Description**

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the `radarPlotServer()` and `radarPlotOutputUI()` functions.

**Usage**

```
radarPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

## Arguments

<code>id</code>	The ID for the Shiny module.
<code>data</code>	The data frame used for plot generation.
<code>defaults</code>	A named list of default values for the inputs.
<code>title</code>	An optional title for the UI grid.
<code>columns</code>	Number of columns for the UI grid.

## Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design. The inputs will automatically be organized into a grid layout via the `organize_inputs()` function, with `columns` controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the `defaults` argument. Provide data with columns for categories (`theta`) and values (`r`). For multiple traces, include a grouping column. Nearly all parameters for `radarPlot()` can be set via these inputs, so see the help for that function for an exhaustive list.

## Value

A Shiny `tagList` containing the UI elements

## Plot parameters not implemented or with altered functionality

The following `radarPlot()` parameters are not exposed as UI inputs:

- `palette` - Color palette name; use `colors` via the color picker UI instead
- `legend.x` - Legend horizontal position offset (use `defaults` to set)
- `legend.y` - Legend vertical position offset (use `defaults` to set)
- `title.text` - Plot title text (plotly allows interactive editing; use `defaults` to set)

## Plot parameters and defaults

The following `radarPlot()` parameters can be accessed via UI inputs and/or the `defaults` argument:

- `theta` - Category column for angular axes (UI: "Category column (theta)", default: 1st categorical column)
- `r` - Values column for radial distance (UI: "Values column (r)", default: 1st numeric column)
- `group` - Optional grouping column for multiple traces (UI: "Group column", default: NULL)
- `fill` - Fill area under trace (UI: "Fill area", default: "toself")
- `line.width` - Line width (UI: "Line width", default: 2)
- `line.dash` - Line dash style (UI: "Line style", default: "solid")
- `marker.size` - Marker size (UI: "Marker size", default: 5)
- `marker.symbol` - Marker symbol (UI: "Marker symbol", default: "circle")

- `opacity` - Trace opacity (UI: "Opacity", default: 0.6)
- `colors` - Trace colors (UI: color picker, derived from palette)
- `radial.visible` - Show radial axis (UI: "Show radial axis", default: TRUE)
- `radial.range` - Radial axis range (UI: "Radial min" and "Radial max", default: auto)
- `radial.showline` - Show radial axis line (UI: "Show radial line", default: TRUE)
- `radial.linecolor` - Radial axis line color (UI: "Radial line color", default: "#444444")
- `radial.gridcolor` - Radial grid color (UI: "Radial grid color", default: "#EEEEEE")
- `angular.direction` - Angular axis direction (UI: "Angular direction", default: "clockwise")
- `angular.rotation` - Angular axis rotation (UI: "Angular rotation", default: 90)
- `angular.gridcolor` - Angular grid color (UI: "Angular grid color", default: "#EEEEEE")
- `title.x` - Title horizontal position (UI: "Title horizontal position", default: 0.5)
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `show.legend` - Show legend (UI: "Show legend", default: TRUE)
- `legend.orientation` - Legend orientation (UI: "Legend orientation", default: "h")
- `legend.font.family` - Legend font (UI: "Legend font", default: "Arial")
- `legend.font.size` - Legend font size (UI: "Legend font size", default: 12)
- `legend.font.color` - Legend font color (UI: "Legend font color", default: "#000000")
- `bgcolor` - Plot background color (UI: "Plot background color", default: "#FFFFFF")
- `polar.bgcolor` - Polar area background color (UI: "Polar area background", default: "#FFFFFF")

### Author(s)

Jacob Martin

### See Also

[radarPlot\(\)](#), [organize\\_inputs\(\)](#), [radarPlotOutputUI\(\)](#), [radarPlotServer\(\)](#), [radarPlotApp\(\)](#)

### Examples

```
library(VizModules)
skills <- data.frame(
  category = c("Speed", "Strength", "Defense", "Stamina", "Speed"),
  value = c(8, 6, 7, 9, 8)
)
radarPlotInputsUI("radarPlot", skills)
```

---

radarPlotOutputUI	<i>Output UI components for the radarPlot module</i>
-------------------	------------------------------------------------------

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
radarPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

id	The ID for the Shiny module.
resizable	Logical; when TRUE (the default) the plot output is wrapped in <a href="#">jquery-resizable</a> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny plotlyOutput for the radarPlot

**Author(s)**

Jared Andrews

---

radarPlotServer	<i>Server logic for radarPlot module</i>
-----------------	------------------------------------------

---

**Description**

Server logic for radarPlot module

**Usage**

```
radarPlotServer(  
  id,  
  data,  
  hide.inputs = NULL,  
  hide.tabs = NULL,  
  defaults = NULL  
)
```

**Arguments**

id	The ID for the Shiny module.
data	A reactive containing the data frame to plot. Provide data with columns for categories (theta) and values (r). For multiple traces, include a grouping column.
hide.inputs	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
hide.tabs	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
defaults	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the radarPlot module.

**Author(s)**

Jacob Martin

**See Also**

[radarPlot\(\)](#), [radarPlotInputsUI\(\)](#), [radarPlotOutputUI\(\)](#), [radarPlotApp\(\)](#)

---

resolve\_palette

*Resolve a color palette for plot groups*

---

**Description**

Maps groups to colors using selected colors or a default palette. Handles named color vectors by matching to group names, fills in missing colors with fallback values, and ensures the output vector is named and matches group length.

**Usage**

```
resolve_palette(groups, selected_colors = NULL, default_palette = NULL)
```

**Arguments**

groups	A character vector of group names to assign colors to.
selected_colors	A named or unnamed character vector of colors to use. If named, colors are matched to groups by name. If NULL or empty, uses default_palette.

**default\_palette**

A character vector of fallback colors to use when `selected_colors` is `NULL`/empty or when groups have missing colors. Defaults to "#000000" (black) if not provided.

**Value**

A named character vector of colors with names corresponding to groups, or `NULL` if groups is empty.

**Author(s)**

Jared Andrews

**Examples**

```
groups <- c("A", "B", "C")
colors <- c(A = "#FF0000", B = "#00FF00", C = "#0000FF")
resolve_palette(groups, colors)
# Returns: c(A = "#FF0000", B = "#00FF00", C = "#0000FF")

# Using default palette
resolve_palette(groups, NULL, c("#1B9E77", "#D95F02", "#7570B3"))
# Returns: c(A = "#1B9E77", B = "#D95F02", C = "#7570B3")
```

---

safe\_eval\_filter      *Safely evaluate a user-provided filter expression against a data frame*

---

**Description**

Parses the expression text, validates that it only contains allowed operations (comparisons, logical operators, column references, and literals), then evaluates it in a restricted environment containing only the data frame columns. Returns a logical vector suitable for row subsetting, or `NULL` if the input is empty or invalid.

**Usage**

```
safe_eval_filter(expr_text, data)
```

**Arguments**

<code>expr_text</code>	Character string containing the filter expression (e.g., " <code>Sepal.Length &gt; 5 &amp; Species == 'setosa'</code> ").
<code>data</code>	A <code>data.frame</code> whose columns are made available for the expression.

**Details**

**Use this function any time a module evaluates a user-typed expression directly** (e.g., a row-filter text input). Never call `eval(str2expression())` on raw user input — doing so allows arbitrary code execution on the server.

**Value**

A logical vector the same length as `nrow(data)`, or `NULL` if the input is empty, unparseable, or contains disallowed operations.

**Author(s)**

Jared Andrews

**Examples**

```
safe_eval_filter("Sepal.Length > 5", iris)
safe_eval_filter("Sepal.Length > 5 & Species == 'setosa'", iris)
safe_eval_filter("", iris) # NULL
safe_eval_filter("system('echo pwned')", iris) # NULL + warning
```

---

`safe_resolve_adj_fxn` *Safely resolve an adjustment function name to an actual function*

---

**Description**

Validates that the provided function name is in the allowed list before converting it to a function reference. Returns `NULL` for empty strings or unrecognized names.

**Usage**

```
safe_resolve_adj_fxn(fn_name)
```

**Arguments**

<code>fn_name</code>	Character string — name of the adjustment function. Currently allowed values: <code>"log2"</code> , <code>"log"</code> , <code>"log10"</code> , <code>"neg_log10"</code> , <code>"log1p"</code> , <code>"as.factor"</code> , <code>"abs"</code> , <code>"sqrt"</code> .
----------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

**Details**

**Use this instead of** `eval(str2expression())` **when resolving function names from user input** (e.g., a dropdown that selects a transformation like `"log2"` or `"sqrt"`).

**Value**

The corresponding function, or `NULL` if `fn_name` is empty or not in the allowed list.

**Author(s)**

Jared Andrews

## Examples

```
safe_resolve_adj_fxn("log2") # returns log2
safe_resolve_adj_fxn("") # NULL
safe_resolve_adj_fxn("system") # warning + NULL
```

---

```
setup_auto_update_logic
```

*Set up auto-update/isolate logic for reactive contexts*

---

## Description

A helper function that encapsulates the common pattern of handling auto-update functionality in module servers. When auto-update is disabled, it adds a dependency on the update button. Returns a wrapper function that either isolates reactive expressions or passes them through unchanged.

## Usage

```
setup_auto_update_logic(input)
```

## Arguments

input	The Shiny input object from the module server, should have both <code>auto.update</code> (boolean) and <code>update</code> (button) inputs.
-------	---------------------------------------------------------------------------------------------------------------------------------------------

## Details

This function consolidates the following common pattern:

```
auto_update <- input$auto.update
if (!auto_update) {
  input$update
}
isolate_fn <- if (auto_update) identity else isolate
```

Usage in a reactive context:

```
output$plot <- renderPlotly({
  isolate_fn <- setup_auto_update_logic(input)
  # Now use isolate_fn to wrap input values
  x_val <- isolate_fn(input$x.value)
})
```

## Value

A function that wraps reactive expressions. Returns `identity` if auto-update is enabled (expressions will be reactive), or `isolate` if auto-update is disabled (expressions will not trigger reactivity).

**Author(s)**

Jared Andrews

**Examples**

```

if (interactive()) {
  library(shiny)
  library(plotly)

  ui <- fluidPage(
    selectInput("x_var", "X variable", choices = names(mtcars), selected = "wt"),
    selectInput("y_var", "Y variable", choices = names(mtcars), selected = "mpg"),
    checkboxInput("auto.update", "Auto-update", value = TRUE),
    actionButton("update", "Update"),
    plotlyOutput("myPlot")
  )

  server <- function(input, output, session) {
    output$myPlot <- renderPlotly({
      isolate_fn <- setup_auto_update_logic(input)
      x_val <- isolate_fn(input$x_var)
      y_val <- isolate_fn(input$y_var)
      plot_ly(mtcars, x = ~ .data[[x_val]], y = ~ .data[[y_val]], type = "scatter",
              mode = "markers")
    })
  }

  shinyApp(ui, server)
}

```

---

ternaryPlot

*Create a plotly ternary plot*


---

**Description**

Create a plotly ternary plot

**Usage**

```

ternaryPlot(
  df,
  a,
  b,
  c,
  group = NULL,
  colors = NULL,
  palette = NULL,
  sum = 100,
  mode = "markers",

```

```
marker.size = 8,  
marker.symbol = "circle",  
marker.line.width = 0,  
marker.line.color = "#000000",  
line.width = 2,  
line.dash = "solid",  
opacity = 1,  
a.title = "a",  
b.title = "b",  
c.title = "c",  
a.titlefont.size = 16,  
b.titlefont.size = 16,  
c.titlefont.size = 16,  
a.titlefont.family = "Arial",  
b.titlefont.family = "Arial",  
c.titlefont.family = "Arial",  
a.titlefont.color = "#000000",  
b.titlefont.color = "#000000",  
c.titlefont.color = "#000000",  
a.tickfont.size = 12,  
b.tickfont.size = 12,  
c.tickfont.size = 12,  
a.tickcolor = "rgba(0,0,0,0)",  
b.tickcolor = "rgba(0,0,0,0)",  
c.tickcolor = "rgba(0,0,0,0)",  
a.ticklen = 5,  
b.ticklen = 5,  
c.ticklen = 5,  
a.gridcolor = "#EEEEEE",  
b.gridcolor = "#EEEEEE",  
c.gridcolor = "#EEEEEE",  
show.legend = TRUE,  
legend.orientation = "h",  
legend.x = 0.5,  
legend.y = -0.1,  
legend.font.family = "Arial",  
legend.font.size = 12,  
legend.font.color = "#000000",  
title.text = "",  
title.font.family = "Arial",  
title.font.size = 18,  
title.font.color = "#000000",  
title.x = 0.5,  
bgcolor = "#FFFFFF"  
)
```

**Arguments**

<code>df</code>	A data frame containing the data to plot. Must contain numeric columns for the three ternary axes (a, b, c). For multiple traces, include a grouping column.
<code>a</code>	Character, name of the column to use for the a-axis (top vertex).
<code>b</code>	Character, name of the column to use for the b-axis (bottom-left vertex).
<code>c</code>	Character, name of the column to use for the c-axis (bottom-right vertex).
<code>group</code>	Optional character, name of the column to use for grouping multiple traces. If NULL, a single trace is plotted. Default: NULL.
<code>colors</code>	Optional character vector of hex colors for the traces. If named, values are matched to the group values; otherwise colours are recycled.
<code>palette</code>	Optional character vector of fallback colors used when <code>colors</code> is not supplied or missing values are present.
<code>sum</code>	Numeric, the constant sum for the ternary axes (e.g., 100 for percentages, 1 for proportions). All data points should sum to this value. Default: 100.
<code>mode</code>	Character, the trace mode. Options: "markers", "lines", "lines+markers". Default: "markers".
<code>marker.size</code>	Numeric, size of the markers on the trace. Default: 8.
<code>marker.symbol</code>	Character, marker symbol. Options: "circle", "square", "diamond", "cross", "x", "triangle-up", etc. Default: "circle".
<code>marker.line.width</code>	Numeric, width of the marker border line. Default: 0.
<code>marker.line.color</code>	Character, hex color for the marker border. Default: "#000000".
<code>line.width</code>	Numeric, width of the trace lines in pixels (only used if mode includes "lines"). Default: 2.
<code>line.dash</code>	Character, line dash style. Options: "solid", "dot", "dash", "longdash", "dash-dot", "longdashdot". Default: "solid".
<code>opacity</code>	Numeric, opacity of the traces (0-1). Default: 1.
<code>a.title</code>	Character, title for the a-axis. Default: "a".
<code>b.title</code>	Character, title for the b-axis. Default: "b".
<code>c.title</code>	Character, title for the c-axis. Default: "c".
<code>a.titlefont.size</code>	Numeric, font size for the a-axis title. Default: 16.
<code>b.titlefont.size</code>	Numeric, font size for the b-axis title. Default: 16.
<code>c.titlefont.size</code>	Numeric, font size for the c-axis title. Default: 16.
<code>a.titlefont.family</code>	Character, font family for the a-axis title. Default: "Arial".
<code>b.titlefont.family</code>	Character, font family for the b-axis title. Default: "Arial".

<code>c.titlefont.family</code>	Character, font family for the c-axis title. Default: "Arial".
<code>a.titlefont.color</code>	Character, hex color for the a-axis title. Default: "#000000".
<code>b.titlefont.color</code>	Character, hex color for the b-axis title. Default: "#000000".
<code>c.titlefont.color</code>	Character, hex color for the c-axis title. Default: "#000000".
<code>a.tickfont.size</code>	Numeric, font size for the a-axis tick labels. Default: 12.
<code>b.tickfont.size</code>	Numeric, font size for the b-axis tick labels. Default: 12.
<code>c.tickfont.size</code>	Numeric, font size for the c-axis tick labels. Default: 12.
<code>a.tickcolor</code>	Character, hex color for the a-axis ticks. Default: "rgba(0,0,0,0)".
<code>b.tickcolor</code>	Character, hex color for the b-axis ticks. Default: "rgba(0,0,0,0)".
<code>c.tickcolor</code>	Character, hex color for the c-axis ticks. Default: "rgba(0,0,0,0)".
<code>a.ticklen</code>	Numeric, length of the a-axis ticks. Default: 5.
<code>b.ticklen</code>	Numeric, length of the b-axis ticks. Default: 5.
<code>c.ticklen</code>	Numeric, length of the c-axis ticks. Default: 5.
<code>a.gridcolor</code>	Character, hex color for the a-axis gridlines. Default: "#EEEEEE".
<code>b.gridcolor</code>	Character, hex color for the b-axis gridlines. Default: "#EEEEEE".
<code>c.gridcolor</code>	Character, hex color for the c-axis gridlines. Default: "#EEEEEE".
<code>show.legend</code>	Logical, whether to display the legend. Default: TRUE.
<code>legend.orientation</code>	Character, legend orientation. Options: "h" (horizontal) or "v" (vertical). Default: "h".
<code>legend.x</code>	Numeric, horizontal legend position offset (0-1). Default: 0.5.
<code>legend.y</code>	Numeric, vertical legend position offset (-1 to 1). Default: -0.1.
<code>legend.font.family</code>	Character, font family for the legend text. Default: "Arial".
<code>legend.font.size</code>	Numeric, font size for the legend text. Default: 12.
<code>legend.font.color</code>	Character, hex color for the legend text. Default: "#000000".
<code>title.text</code>	Character, main plot title text. Default: "".
<code>title.font.family</code>	Character, font family for the title text. Default: "Arial".
<code>title.font.size</code>	Numeric, font size for the title text. Default: 18.
<code>title.font.color</code>	Character, hex color for the title text. Default: "#000000".
<code>title.x</code>	Numeric, horizontal position for the plot title (0-1). Default: 0.5.
<code>bgcolor</code>	Character, hex color for the plot background. Default: "#FFFFFF".

**Value**

A plotly object.

**Author(s)**

Jacob Martin

**Examples**

```
# Single trace ternary plot
journalist <- c(75, 70, 75, 5, 10, 10, 20, 10, 15, 10, 20)
developer <- c(25, 10, 20, 60, 80, 90, 70, 20, 5, 10, 10)
designer <- c(0, 20, 5, 35, 10, 0, 10, 70, 80, 80, 70)
label <- c(
  "point 1", "point 2", "point 3", "point 4", "point 5", "point 6",
  "point 7", "point 8", "point 9", "point 10", "point 11"
)

df <- data.frame(journalist, developer, designer, label)

ternaryPlot(
  df = df,
  a = "journalist",
  b = "developer",
  c = "designer",
  a.title = "Journalist",
  b.title = "Developer",
  c.title = "Designer",
  title.text = "Simple Ternary Plot with Markers"
)

# Multiple trace ternary plot with grouping
team_data <- data.frame(
  journalist = c(75, 70, 75, 5, 10, 10),
  developer = c(25, 10, 20, 60, 80, 90),
  designer = c(0, 20, 5, 35, 10, 0),
  team = rep(c("Team A", "Team B"), each = 3)
)

ternaryPlot(
  df = team_data,
  a = "journalist",
  b = "developer",
  c = "designer",
  group = "team",
  a.title = "Journalist",
  b.title = "Developer",
  c.title = "Designer",
  title.text = "Team Comparison"
)
```

---

`ternaryPlotApp`*Create an example Modular ternaryPlot Shiny Application*

---

## Description

This function generates a Shiny application with modular ternaryPlot components. The app features a **Data Import** section for uploading data, a **Data Table** for filtering the active dataset, and a **Plot** area for configuring and displaying an interactive ternary plot.

## Usage

```
ternaryPlotApp(data_list = NULL)
```

## Arguments

`data_list` An optional named list of data frames. If NULL (the default), `list("roles" = example_roles)` is used. Each data frame should contain numeric columns for the three ternary axes (a, b, c). For multiple traces, include a grouping column.

## Details

When `data_list` is not provided (or NULL), the app launches with `example_roles` as an example dataset. Uploaded data files are added to the available datasets and can be selected for plotting. If an uploaded file shares a name with an existing dataset, the existing one is overwritten with a warning.

This is a convenience wrapper around [createModuleApp\(\)](#).

## Value

A Shiny app object.

## Author(s)

Jacob Martin, Jared Andrews

## See Also

[ternaryPlot\(\)](#), [ternaryPlotInputsUI\(\)](#), [ternaryPlotOutputUI\(\)](#), [ternaryPlotServer\(\)](#)

## Examples

```
library(VizModules)
# Launch with default example data:
app <- ternaryPlotApp()
if (interactive()) runApp(app)

# Launch with custom data:
df <- data.frame(
  journalist = c(75, 70, 75, 5, 10),
```

```
    developer = c(25, 10, 20, 60, 80),
    designer = c(0, 20, 5, 35, 10)
  )
app2 <- ternaryPlotApp(list("roles" = df))
if (interactive()) runApp(app2)
```

---

ternaryPlotInputsUI *Input UI components for the ternaryPlot module*

---

### Description

This should be placed in the UI where the inputs should be shown, with an id that matches the id used in the ternaryPlotServer() and ternaryPlotOutputUI() functions.

### Usage

```
ternaryPlotInputsUI(id, data, defaults = NULL, title = NULL, columns = 2)
```

### Arguments

id	The ID for the Shiny module.
data	The data frame used for plot generation.
defaults	A named list of default values for the inputs.
title	An optional title for the UI grid.
columns	Number of columns for the UI grid.

### Details

The user inputs for this module are separated from the outputs to allow for more flexible UI design.

The inputs will automatically be organized into a grid layout via the organize\_inputs() function, with columns controlling the number of columns in the grid.

Defaults can be set for each input by providing a named list of values to the defaults argument. Provide data with numeric columns for the three ternary axes (a, b, c). For multiple traces, include a grouping column. Nearly all parameters for ternaryPlot() can be set via these inputs, so see the help for that function for an exhaustive list.

### Value

A Shiny tagList containing the UI elements

### Plot parameters not implemented or with altered functionality

The following `ternaryPlot()` parameters are not accessible via UI inputs:

- `a.titlefont.family`, `b.titlefont.family`, `c.titlefont.family` - Axis title font families (use defaults to set)
- `a.titlefont.color`, `b.titlefont.color`, `c.titlefont.color` - Axis title font colors (use defaults to set)
- `a.tickfont.size`, `b.tickfont.size`, `c.tickfont.size` - Axis tick label font sizes (use defaults to set)
- `a.tickcolor`, `b.tickcolor`, `c.tickcolor` - Axis tick colors (use defaults to set)
- `a.ticklen`, `b.ticklen`, `c.ticklen` - Axis tick length (use defaults to set)
- `legend.x`, `legend.y` - Legend position offsets (use defaults to set)
- `title.x` - Title horizontal position (use defaults to set)
- `title.text` - Plot title text (plotly allows interactive editing; use defaults to set)
- `palette` - Color palette name; use colors via the color picker UI instead

### Plot parameters and defaults

The following `ternaryPlot()` parameters can be accessed via UI inputs and/or the defaults argument:

- `a` - Column for a-axis (top vertex) (UI: "A-axis column", default: 1st numeric column)
- `b` - Column for b-axis (bottom-left vertex) (UI: "B-axis column", default: 2nd numeric column)
- `c` - Column for c-axis (bottom-right vertex) (UI: "C-axis column", default: 3rd numeric column)
- `group` - Optional grouping column for multiple traces (UI: "Group column", default: NULL)
- `sum` - Constant sum for ternary axes (UI: "Sum", default: 100)
- `mode` - Trace mode (UI: "Mode", default: "markers")
- `marker.size` - Marker size (UI: "Marker size", default: 8)
- `marker.symbol` - Marker symbol (UI: "Marker symbol", default: "circle")
- `marker.line.width` - Marker border width (UI: "Marker border width", default: 0)
- `line.width` - Line width (UI: "Line width", default: 2)
- `line.dash` - Line dash style (UI: "Line style", default: "solid")
- `opacity` - Trace opacity (UI: "Opacity", default: 1)
- `colors` - Trace colors (UI: color picker, derived from palette)
- `a.title` - A-axis title (UI: "A-axis title", default: column name)
- `b.title` - B-axis title (UI: "B-axis title", default: column name)
- `c.title` - C-axis title (UI: "C-axis title", default: column name)
- `a.titlefont.size` - A-axis title font size (UI: "A-axis title size", default: 16)
- `b.titlefont.size` - B-axis title font size (UI: "B-axis title size", default: 16)

- `c.titlefont.size` - C-axis title font size (UI: "C-axis title size", default: 16)
- `a.gridcolor` - A-axis grid color (UI: "A-axis grid color", default: "#EEEEEE")
- `b.gridcolor` - B-axis grid color (UI: "B-axis grid color", default: "#EEEEEE")
- `c.gridcolor` - C-axis grid color (UI: "C-axis grid color", default: "#EEEEEE")
- `title.font.size` - Plot title font size (UI: "Title Size", default: 26)
- `title.font.family` - Font family for title text (UI: "Title Font", default: "Arial")
- `title.font.color` - Color for plot title (UI: "Title Color", default: "#000000")
- `show.legend` - Show legend (UI: "Show legend", default: TRUE)
- `legend.orientation` - Legend orientation (UI: "Legend orientation", default: "h")
- `legend.font.family` - Legend font (UI: "Legend font", default: "Arial")
- `legend.font.size` - Legend font size (UI: "Legend font size", default: 12)
- `legend.font.color` - Legend font color (UI: "Legend font color", default: "#000000")
- `bgcolor` - Plot background color (UI: "Background color", default: "#FFFFFF")

**Author(s)**

Jacob Martin

**See Also**

[ternaryPlot\(\)](#), [organize\\_inputs\(\)](#), [ternaryPlotOutputUI\(\)](#), [ternaryPlotServer\(\)](#), [ternaryPlotApp\(\)](#)

**Examples**

```
library(VizModules)
df <- data.frame(
  a_val = c(75, 70, 75, 5, 10),
  b_val = c(25, 10, 20, 60, 80),
  c_val = c(0, 20, 5, 35, 10)
)
ternaryPlotInputsUI("ternaryPlot", df)
```

---

`ternaryPlotOutputUI`     *Output UI components for the ternaryPlot module*

---

**Description**

This should be placed in the UI where the plot should be shown.

**Usage**

```
ternaryPlotOutputUI(id, resizable = TRUE)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>resizable</code>	Logical; when TRUE (the default) the plot output is wrapped in <code>jquery_resizable</code> so it can be resized by dragging. Set to FALSE when embedding the output in a container that already provides resizing.

**Value**

A Shiny `plotlyOutput` for the `ternaryPlot`

**Author(s)**

Jacob Martin

---

<code>ternaryPlotServer</code>	<i>Server logic for ternaryPlot module</i>
--------------------------------	--------------------------------------------

---

**Description**

Server logic for `ternaryPlot` module

**Usage**

```
ternaryPlotServer(
  id,
  data,
  hide.inputs = NULL,
  hide.tabs = NULL,
  defaults = NULL
)
```

**Arguments**

<code>id</code>	The ID for the Shiny module.
<code>data</code>	A reactive containing the data frame to plot. Provide data with numeric columns for the three ternary axes (a, b, c). For multiple traces, include a grouping column.
<code>hide.inputs</code>	A character vector of input IDs to hide. These will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>hide.tabs</code>	A character vector of tab names to hide. Inputs in these tabs will still be initialized and their values passed to the plot function, but the user will not be able to see/adjust them in the UI.
<code>defaults</code>	A named list of default values for the inputs. When the reset button is clicked, inputs are reset to these values rather than hardcoded fallbacks. Typically the same list passed to the corresponding UI function.

**Value**

The moduleServer function for the ternaryPlot module.

**Author(s)**

Jacob Martin

**See Also**

[ternaryPlot\(\)](#), [ternaryPlotInputsUI\(\)](#), [ternaryPlotOutputUI\(\)](#), [ternaryPlotApp\(\)](#)

---

updateMultiColorPicker

*Update a multiColorPicker input on the client*

---

**Description**

Change the color values assigned to groups in an existing multiColorPicker input from the server side. You can supply explicit colors, apply a palette by name, or reset the widget back to its initial state.

**Usage**

```
updateMultiColorPicker(  
  session,  
  inputId,  
  colors = NULL,  
  palette = NULL,  
  reset = FALSE  
)
```

**Arguments**

session	The Shiny session object, typically session.
inputId	Character. The input id of the multiColorPicker to update.
colors	Optional named character vector of hex colors keyed by group name. Only groups present in the vector will be updated; others remain unchanged. Ignored when palette or reset is provided.
palette	Optional character string giving the name of a palette (as supplied in the widget's palette_options). The palette's colors are applied in order to the widget's groups' color pickers and the palette selector is updated to match. Ignored when reset is TRUE.
reset	Logical. If TRUE, reset the widget to its initial state (colors and selected palette). Overrides colors and palette.

**Value**

Invisibly returns NULL. Called for its side effect.

**Author(s)**

Jared Andrews

**Examples**

```
if (interactive()) {
  library(shiny)
  groups <- c("setosa", "virginica", "versicolor")

  ui <- fluidPage(
    multiColorPicker(
      "species_cols",
      "Species colors",
      groups = groups,
      selected_palette = "dittoColors"
    ),
    actionButton("randomize", "Randomize colors"),
    actionButton("apply_pal", "Apply ggplot2 palette"),
    actionButton("reset_cols", "Reset to initial"),
    verbatimTextOutput("chosen")
  )

  server <- function(input, output, session) {
    output$chosen <- renderPrint(input$species_cols)

    observeEvent(input$randomize, {
      new_colors <- setNames(
        sprintf("#%06X", sample(0xFFFFFFFF, length(groups))),
        groups
      )
      updateMultiColorPicker(session, "species_cols", colors = new_colors)
    })

    observeEvent(input$apply_pal, {
      updateMultiColorPicker(session, "species_cols", palette = "ggplot2")
    })

    observeEvent(input$reset_cols, {
      updateMultiColorPicker(session, "species_cols", reset = TRUE)
    })
  }

  shinyApp(ui, server)
}
```

---

validate\_expression    *Validate a user-provided expression string for safety*

---

### Description

Parses the expression text and walks the AST to ensure it only contains allowed operations (comparisons, logical operators, column references, and literals). Returns the original string if valid, or NULL if the input is empty, unparseable, or contains disallowed operations. This is useful when the expression string must be passed through to a downstream function (e.g., `plotthis::BoxPlot(highlight = ...)`) rather than evaluated directly.

### Usage

```
validate_expression(expr_text, col_names)
```

### Arguments

expr_text	Character string containing the expression to validate (e.g., "group == 'A' & value > 10").
col_names	Character vector of allowed column/symbol names (typically <code>names(data)</code> ).

### Details

**Use this when a module passes a user-typed expression string to an external plotting function** that will evaluate it internally. The string is validated but not executed by this function.

### Value

The original `expr_text` string if safe, or NULL.

### Author(s)

Jared Andrews

### Examples

```
validate_expression("Sepal.Length > 5", names(iris))
validate_expression("system('echo pwned')", names(iris)) # NULL + warning
validate_expression("", names(iris)) # NULL
```

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